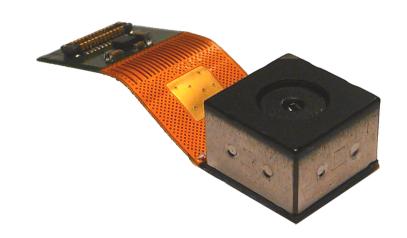
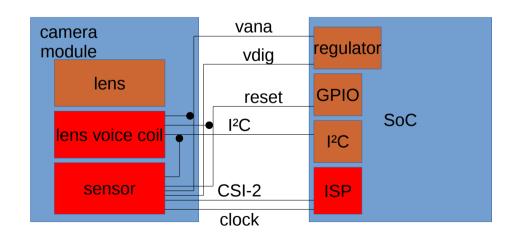
Cameras in embedded systems: Device tree and ACPI view

Sakari Ailus - Intel

A typical embedded system with a camera

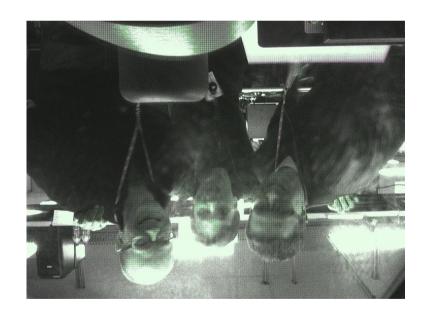
- Image Signal Processor
- Raw camera sensor
- Lens voice coil





Raw sensors

- Raw sensors have little processing logic in the sensor itself
 - Analogue and digital gain but not much more



This is how white looks like! -->

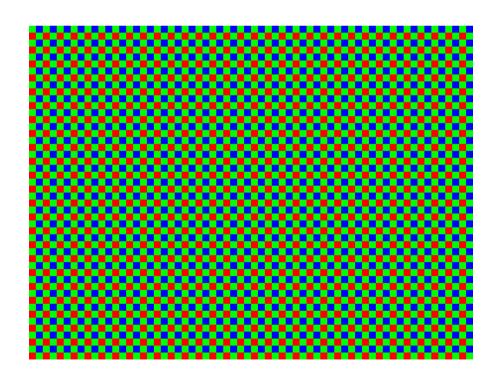


Image signal processors

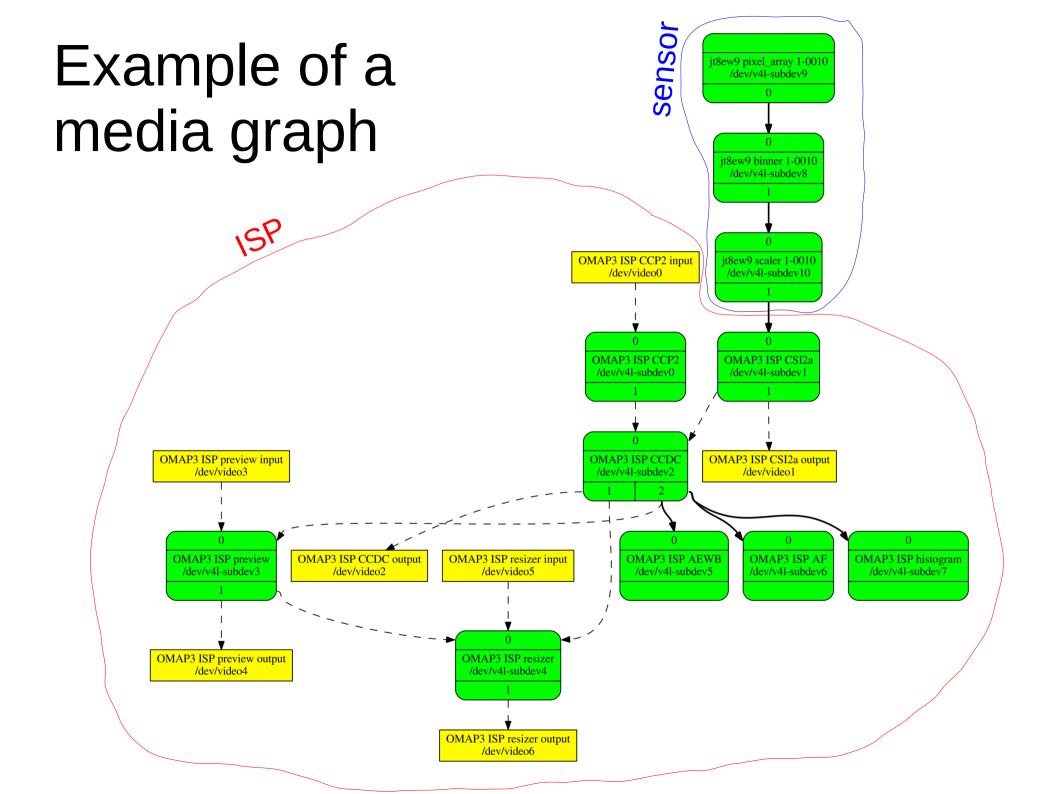
Process the image for viewing



After ISP processing white looks like this --->

Video4Linux and Media controller

- Video4Linux (V4L2) is the Linux API for capturing images
 - Video capture cards
 - USB webcams
 - Cameras in embedded devices
- Media controller is a control interface for complex media devices
 - Image pipeline discovery and configuration
 - Device discovery



Probing

• Each driver is probed separately

ISP

ISP

ICC controller

PCI, AMBA etc.

 How to tell drivers they all are part of the same media device?

Media device setup

Media device driver

sensor driver

```
1.media_device_init()
```

```
2.v4l2_device_register()
```

3.video register device()

4.v4l2_device_register_subdev(sensor)

```
5.v4l2_device_register_subd
  ev(isp)
```

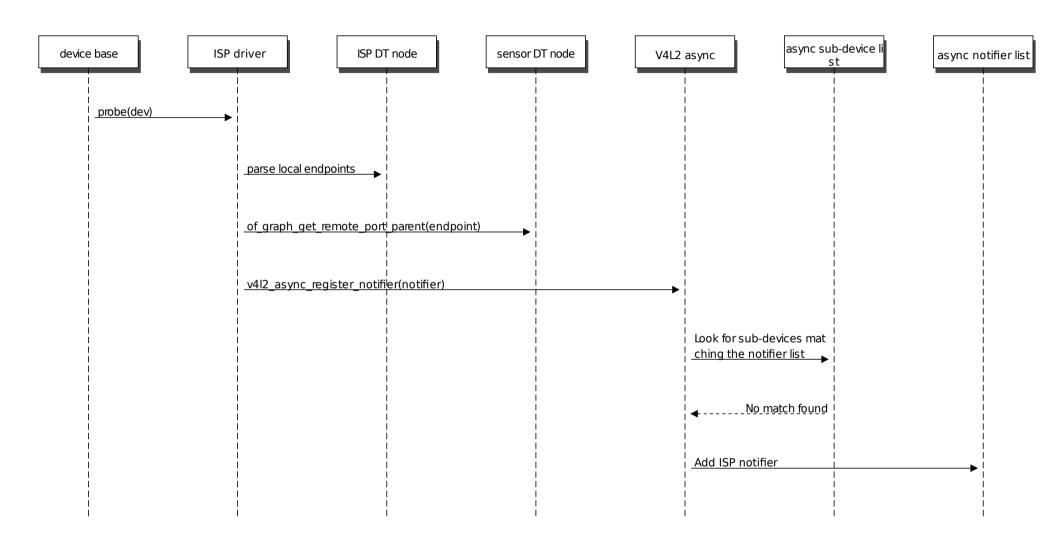
- 6.v4l2_register_subdev_nod es()
- 7.media_device_register()

V4L2 async

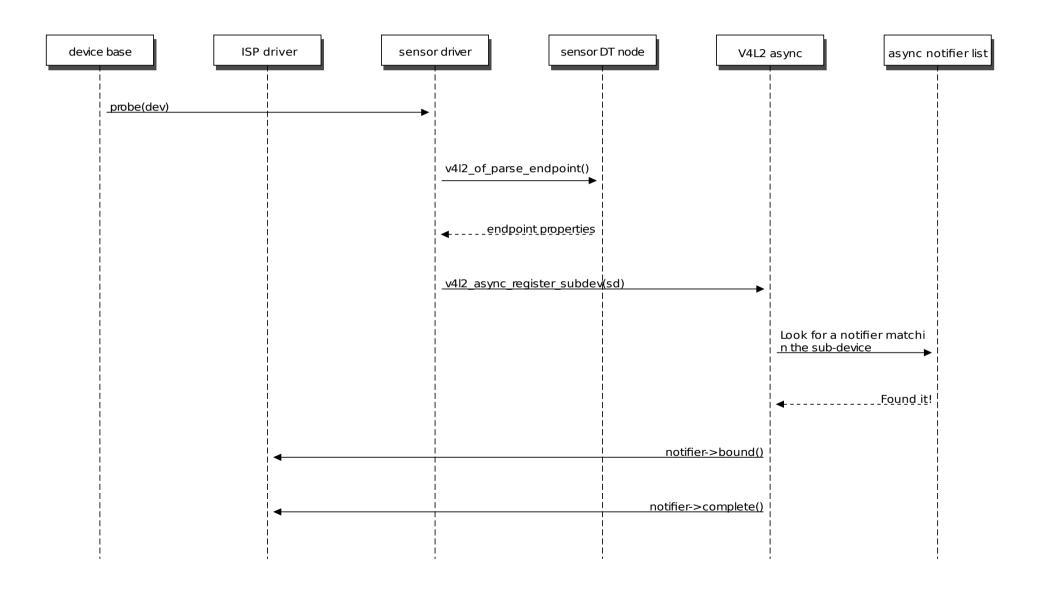
V4L2 async

- The V4L2 async framework facilitates subdevice registration
- V4L2 sub-device device node creation and media device registration postponed after probe
- To do its job, the V4L2 async framework makes use of firmware provided information

V4L2 async example (ISP)



V4L2 async (sensor)



Device tree

Device tree

- System hardware description in a human readable format
- Originates from Sparc / Open Firmware
- Primarily used on embedded systems
 - ARM
 - Also PowerPC, Sparc and x86
- Tree structure
 - Nodes
 - Properties
- Source code compiled into binary before use

Device Tree standard and bindings

- Device Tree specification maintained by devicetree.org
 - Syntax and some semantics
- Bindings define the interface between the firmware and the software
 - Bindings are Operating System specific
 - Linux Device tree binding documentation part of the Linux kernel source
 - FreeBSD developers appear to be converging towards using Linux DT bindings

Device tree graphs

- phandle properties can be used to refer to other nodes in the tree
- Port is an interface in a device (as in an IP block)
- Endpoint describes one end of a connection to a port [7]

Sensor node

```
&i2c2 {
    smia_1: camera@10 {
        compatible = "nokia,smia";
        reg = <0x10>;
        /* No reset gpio */
        vana-supply = <&vaux3>;
        clocks = <\&isp 0>;
        clock-frequency = <9600000>;
        nokia,nvm-size = <(16 * 64)>;
        port {
             smia_1_1: endpoint {
                 link-frequencies = /bits/ 64 <199200000 210000000 499200000>;
                 clock-lanes = <0>:
                 data-lanes = <1 2>;
                 remote-endpoint = <&csi2a ep>;
             };
        };
    };
};
```

source: arch/arm/boot/dts/omap3-n9.dts

ISP node board specific part

```
&isp {
    vdd-csiphy1-supply = <&vaux2>;
    vdd-csiphy2-supply = <&vaux2>;
    ports {
        port@2 {
             reg = <2>;
             csi2a_ep: endpoint {
                 remote-endpoint = <&smia_1_1>;
                 clock-lanes = <2>;
                 data-lanes = <1 3>;
                 crc = <1>;
                 lane-polarities = <1 1 1>;
            };
```

source: arch/arm/boot/dts/omap3-n9.dts

OF graph API

- Parse port and endpoint nodes under device nodes
- Enumerate over endpoints
- Obtain remote endpoint
 - Based on the phandle value

ACPI

ACPI

- Advanced Configuration and Power Interface
- Operating system independent
- Origins in x86 and PC
 - Increasingly used in embedded systems
- Device discovery and enumeration
- Power management
- ACPI methods
 - Runnable code
 - ACPI virtual machine

ACPI

- ACPI specifications developed by UEFI Forum
 - Roughly one specification per year
- What do you do if you need to add a new kind of a device?
 - A new ACPI specification?

ACPI Device Specific Data

- _DSD object type part of ACPI 5.1 and later
 - Key-value pairs (property extension) and
 - Tree structures (hierarchical data extension)
- Together property and data extension could be used to implement very similar functionality to Devicetree
- _DSD property registry [6]
 - Light-weight approach for registering _DSD properties

fwnode property API

- Access properties independently of underlying firmware implementation
 - Device Tree
 - ACPI
- Makes use of ACPI _DSD property extension
 [2]

Future work

Fwnode graph API

- Functionally the same as the OF graph API
 - But is firmware independent
- Device tree implementation is used on Device tree
- Makes use of the _DSD hierarchical data extension [3] on ACPI
- Implementation at RFC level [4]

V4L2 fwnode API

- "V4L2 ACPI support"
 - Embedded systems with I²C components
 - Requires both fwnode graph API and V4L2 fwnode API
- Same functionality as V4L2 OF API
- V4L2 fwnode and V4L2 OF fully interoperable
 - Sub-device driver using V4L2 fwnode works with a media device driver using V4L2 OF
 - and vice versa!
- RFC implementation available [5]

Flash

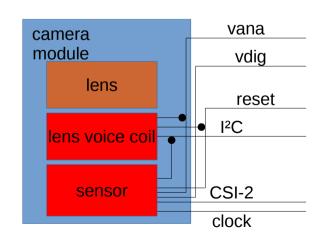
- LED flash devices supported
- But the kernel has no knowedge which sensor they're related to
 - This is rather important if there are multiple cameras in the system, such as most mobile phones nowadays
- Standardise phandle property for this?

Camera module

- Currently there's no "camera module" concept in the kernel (nor DT or ACPI)
- Camera module construction is important for the user space
 - Which sensor and lens are related?
 - What kind of lens is there?
 - What's the voice coil spring constant?
 - Is there an infra red filter? What kind of filter is it?
 - What's the aperture size?

Camera module power on and power off sequences

- Regulators, clocks and I or GPIOs may be shared between module components
- Power on and power off sequences device component specific
 - Which order and when each resource may be enabled?
 - E.g. regulator and clock are enabled, then after 10 ms the reset
 GPIO can be lifted and the device is ready for use
- Requirements of both lens and sensor must be considered for module power-up sequence

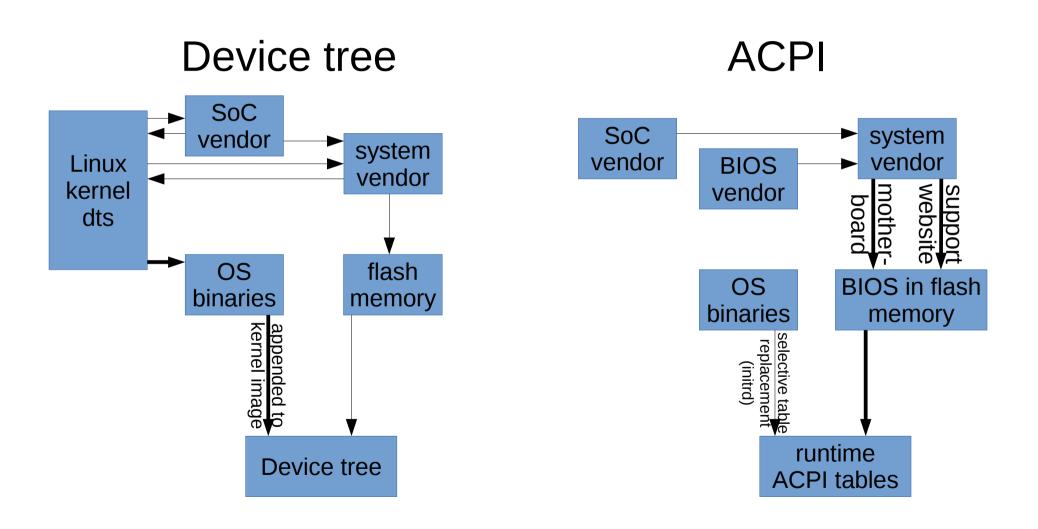


Questions?

References

- [1] http://www.uefi.org/acpi
- [2] http://www.uefi.org/sites/default/files/resources/_DSD-device-properties-UUID.pdf
- [3] http://www.uefi.org/sites/default/files/resources/_DSD-hierarchical-data-extension-UUID-v1.pdf
- [4] http://www.spinics.net/lists/linux-acpi/msg69547.html
- [5] http://www.spinics.net/lists/linux-media/msg106160.html
- [6] https://github.com/ahs3/dsd
- [7] Documentation/devicetree/bindings/graph.txt

Firmware logistics



```
Scope (\_SB.PCI0.I2C2)
 Device (CAM0)
    Name (_DSD, Package () {
      /* device specific data */
      Package () {
        Package () { "compatible", Package () { "nokia,smia" } },
        Package () { "lanes", 4 },
        Package () { "clock-frequency", 24000000 },
      /* data extension */
      Package () {
        Package () { "ports", "PRTS" },
    })
```

```
Name (PRTS, Package() {
 /* data extension */
 Package () {
    Package () { "port@0", "PRT0" },
Name (PRT0, Package() {
 /* device specific data */
 Package () {
    Package () { "port", 0 },
 /* data extension */
 Package () {
    Package () { "endpoint@0", "EP0" },
```

ACPI ISP example

```
Scope (\_SB.PCI0)
 Device (ISP)
    Name (_DSD, Package () {
      /* data extension */
      Package () {
        Package () { "ports", "PRTS" },
    Name (PRTS, Package() {
      /* data extension */
      Package () {
        Package () { "port@4", "PRT4" },
    })
```

ACPI ISP example

```
Name (PRT4, Package() {
 /* device specific data */
  Package () {
    Package () { "port", 4 }, /* CSI-2 port number */
 /* data extension */
  Package () {
    Package () { "endpoint@0", "EP0" },
Name (EP0, Package() {
 /* device specific data */
  Package () {
    Package () { "endpoint", 0 },
    Package () { "clock-lanes", 0 },
    Package () { "data-lanes", Package () { 1, 2, 3, 4 } },
    Package () { "remote-endpoint", Package () { \_SB.PCI0.I2C2.CAM0, 0, 0, 0 } },
```