Building Applications with AGL Framework

José Bollo

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Aren’t you just **hungry** to bring your application inside AGL?

Get the right **tools**!
Then you should first ask

What is my application?

an UI? a service?

a client of other services?
and ...

Where runs my application?
on car? on a device? on cloud?
The connection between the frontend and backend is either:
- null when in the same process
- local if in the same ECU
- remote if the frontend runs on a connected device

The connection between the backend and services or between services are either:
- null when in the same process
- local if in the same ECU
- distributed if running on different ECUs
- remote if services is on cloud
How to connect?
HTTP? HTTPS? DBUS?
WS? WSS? UDS? Denso's Service Bus? ...

Who knows?
The framework knows!

It knows:
- How to install applications
- How to launch applications
- How to connect services
- How to ensure **security** and privacy
The AGL framework (AF) is made of 2 parts:

- **Agl Framework - MAIN**: af-main
- **Agl Framework - BINDER**: af-binder
af-main: the main environment and utilities

- manages security contexts
- installs and uninstalls applications (delivered as W3C signed widgets)
- starts and stops applications
- provides data on installed and running applications
- command line utility afm-util
  - multi-user capable
  - tools for packaging
af-binder: the backend binder

- provides **afb-daemon**, the default backend (with HTTP, DBUS, WS, ...)
- universal versatile API using agility of JSON
- establishes connection to services: DBUS and WS
- model and environment for creation of applications
The demo TXC

The demo TXC is a player of openXC traces: the TXC binding render events of OpenXC’s traces TXC clients subscribe to expected events
Writing an application for the framework:

Write the backend binding

- Bindings for **afb-daemon** are written using C
- A binding has a **unique name**
- Bindings expose **methods** within its namespace
- Bindings may publish **events** to its subscribers
- Data are **JSON** compatible objects (json-c)
- Binding may consume other bindings
Write the backend binding

- Bindings for **afb-daemon** are written using C
- A binding has a **unique name**
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- Data are **JSON** compatible objects (json-c)
- Binding may consume other bindings
- Event loop and D-Bus access through **libsystemd**

Write the frontend application

- Frontend can be written:
Write the frontend application

- Frontend can be written:
  - in HTML5+CSS+JS
  - using QML
  - using any language
- Accesses to backend and service:
  - secured by key
  - using names of the binding and its method
  - communication using
    - REST over HTTP
    - JSON-RPC like protocol over WS
    - eventually JSON over D-Bus
Write the configuration and package the application

- Write the configuration file
  - Follows the W3C widget specification
  - Use `feature` to handle AGL specificities
- Package the application
  - Create the appropriate directories
  - Sign your delivery (ex. using `wgtpkg-sign`)
  - Pack to a widget (ex. using `wgtpkg-pack`)

- JSON-RPC like protocol over WS
- eventually JSON over D-Bus
The demo TXC is a player of openXC traces:
the TXC binding render events of OpenXC's traces
TXC clients subscribe to expected events

**binding: Initialisation**

```c
static const struct afb_me desc_v1 verbs[]= {
    {"start", AFB_SESSION_CHECK, start, "start to play a trace"},
    {"stop", AFB_SESSION_CHECK, stop, "stop to play a trace"},
    {"subscribe", AFB_SESSION_CHECK, subscribe, "subscribes to the event of 'name'"},
    {"unsubscribe", AFB_SESSION_CHECK, unsubscribe, "unsubscribes to the event of 'name'"},
    {NULL}
};

static const struct afb_binding plugin_desc = {
    .type = AFB_BINDING_VERSION_1,
    .v1 = {
        .info = "trace openXC service",
        .prefix = "txc",
        .verbs = verbs
    }
};

const struct afb_binding *afbBindingV1Register (const struct afb_binding_interface *itf) {
    afb_itf = itf;
    return &plugin_desc;
}
```

**binding: Handling requests**

```c
static void subscribe_unsubscribe(struct afb_req request, int subscribe) {
    int ok, i, n; struct json object *args, *a, *x;
    ...
binding: Handling requests

```c
static void subscribe_unsubscribe(struct afb_req request, int subscribe) {
    int ok, i, n; struct json_object *args, *a, *x;
    /* makes the subscription/unsubscription */
    args = afb_req_json(request);
    if (args == NULL || !json_object_object_get_ex(args, "event", &a)) {
        ok = subscribe_unsubscribe_all(request, subscribe);
    } else if (json_object_get_type(a) != json_type_array) {
        ok = subscribe_unsubscribe_name(request, subscribe, json_object_get_string(a));
    } else {
        ok = subscribe_unsubscribe_array(request, subscribe, a);
    }
    /* send the report */
    if (ok)
        afb_req_success(request, NULL, NULL);
    else
        afb_req_fail(request, "error", NULL);
}
static void subscribe(struct afb_req request) {
    subscribe_unsubscribe(request, 1);
}
static void unsubscribe(struct afb_req request) {
    subscribe_unsubscribe(request, 0);
}
```

binding: Subscribing to event
```c
struct signal {
    const char *name;
    struct afb_event event;
};

static int subscribe_unsubscribe_sig(struct afb_req request, int subscribe, struct signal *sig) {
    if (!afb_event_is_valid(sig->event)) {
        if (!subscribe)
            return 1;
        sig->event = afb_daemon_make_event(afbtf->daemon, sig->name);
        if (!afb_event_is_valid(sig->event)) {
            return 0;
        }
    }
    if (subscribe)
        return afb_req_subscribe(request, sig->event) >= 0;
    else
        return afb_req_unsubscribe(request, sig->event) >= 0;
}
```

binding: Subscribing to event

binding: Sending events

```c
static void send_trace(const char *name, struct json_object *object) {
    struct signal *sig = getsig(name);
}
binding: Sending events

```c
static void send_trace(const char *name, struct json_object *object) {
    struct signal *sig = getsig(name);
    if (sig && afb_event_is_valid(sig->event))
        afb_event_push(sig->event, json_object_get(object));
}
```

client: Connecting

```javascript
function onOpen() {
    ws.call("txc/subscribe", {event:[
        "engine_speed",
        "fuel_level",
        "fuel_consumed_since_restart",
        "longitude",
        "latitude",
        "odometer",
    ]});
```
struct signal *sig = getsig(name);
if (sig && afb_event_is_valid(sig->event))
    afb_event_push(sig->event, json_object_get(object));
}

client: Connecting

function open() {
    ws.call("txc/subscribe", {event:
        "engine_speed",
        "fuel_level",
        "fuel_consumed_since_restart",
        "longitude",
        "latitude",
        "odometer",
        "vehicle_speed",
        "START",
        "STOP"}, onSubscribed, onAbort);
    ws.call("stat/subscribe", true);
    ws.onevent("stat/stat", gotStat);
}

function doConnect() {
    document.body.className = "connecting";
    setMapsLockState(false);
    ws = new afb.ws(open, onAbort);
}
client: Linking handlers

```javascript
function doConnect() {
    document.body.className = "connecting";
    setMapsLockState(false);
    ws = new afb.ws(onOpen, onAbort);
}
```

```javascript
function onSubscribed() {
    document.body.className = "connected";
    setMapsLockState(false);
    ws.onevent("txc/engine_speed", gotEngineSpeed);
    ws.onevent("txc/fuel_level", gotFuelLevel);
    ws.onevent("txc/fuel_consumed_since_restart", gotFuelSince);
    ws.onevent("txc/longitude", gotLongitude);
    ws.onevent("txc/latitude", gotLatitude);
    ws.onevent("txc/odometer", gotOdometer);
    ws.onevent("txc/vehicle_speed", gotVehicleSpeed);
    ws.onevent("txc/START", gotStart);
    ws.onevent("txc/STOP", gotStop);
    ws.onevent("txc", gotAny);
}
```

client: Handler

```javascript
function gotVehicleSpeed(obj) {
    vspeed = Math.round(obj.data.value);
    wdgVsp.innerHTML = String(vspeed);
    gauges.speed.setValue(vspeed);
}
```
client: Handler

```javascript
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    vspeed = Math.round(obj.data.value);
    wdgVsp.innerHTML = String(vspeed);
    gauges.speed.setValue(vspeed);
}
```

Packaging: config.xml

```xml
<?xml version="1.0" encoding="UTF-8"?>
<widget xmlns="http://www.w3.org/ns/widgets" id="txc-demo" version="0.1">
    <name>OpenXC Trace Player</name>
    <icon src="icon.png"/>
    <content src="index.html" type="application/vnd.agl.html.hybrid"/>
    <description>This is a demo using OpenXC trace</description>
    <author>Jose Bollo &lt;jobol@iot.bzh&gt; / Stephane Desneux &lt;sdx@iot.bzh&gt;</author>
</widget>
```
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  <author>José Bollo &lt;jbol@iot.bzh&gt; / Stephane Desneux &lt;sdx@iot.bzh&gt;</author>
  <license>APL 2.0</license>
  <feature name="urn:AGL:provides-binding">
    <param name="name" value="txc"/>
    <param name="src" value="lib/txc-binding.so"/>
    <param name="type" value="application/vnd.agl.binding.v1"/>
    <param name="scope" value="private"/>
  </feature>
  <feature name="urn:AGL:provides-binding">
    <param name="name" value="stat"/>
    <param name="src" value="lib/stat-binding.so"/>
    <param name="type" value="application/vnd.agl.binding.v1"/>
    <param name="scope" value="private"/>
  </feature>
</widget>
```

Packaging: building the widget

```bash
mkdir -p package/lib
```
Known application types

- **text/html**: Pure HTML+JS+CSS application
- **application/x-executable**: Native binary application
- **application/vnd.agl.url**: Just a URL link
- **application/vnd.agl.service**: A public service through bindings no IHM
- **application/vnd.agl.native**: A native application with own bindings
- **text/vnd.qt.qml, application/vnd.agl.qml**: A QML application
- **application/vnd.agl.qml.hybrid**: A QML application with own bindings
- **application/vnd.agl.html.hybrid**: Html application with own bindings

Any of this types will use public bindings it declares to need
Packaging: building the widget

```
mkdir -p package/lib
gulp widget-config-prod
cp -a dist.prod package/htdocs
cp icon_hybrid_html5_128.png package/icon.png
mv package/htdocs/config.xml package/
cp -a data package/
cp *.so package/lib
wgtpkg-pack -f -o txc-demo.wgt package
```
Installing and running

```
afm-utill install txc-demo.wgt
afm-utill start txc-demo@0.1
```
Bench using TXC-demo on board Porter

1) The file `nyc-downtown-crosstown.json` has an average of 424 events per second

2) A 500kbps one CAN bus can send up to an average of 9000 messages (events) per second

3) `txc-demo` can play traces accelerated

then) playing the file at speed $x21$ (near 9000 divided by 424) represent a CAN bus at full speed
Bench result on board Porter

<table>
<thead>
<tr>
<th>listener</th>
<th>maximum speed</th>
<th>event per sec</th>
</tr>
</thead>
<tbody>
<tr>
<td>no listener</td>
<td>x79</td>
<td>~ 33500</td>
</tr>
<tr>
<td>1 listener in same process</td>
<td>~ x60</td>
<td>~ 25400</td>
</tr>
<tr>
<td>1 listener WS</td>
<td>~ x35</td>
<td>~ 14800</td>
</tr>
<tr>
<td>1 listener DBUS</td>
<td>~ x15</td>
<td>~ 6300</td>
</tr>
<tr>
<td>3 listeners WS</td>
<td>~ x12</td>
<td>~ 5100</td>
</tr>
<tr>
<td>3 listeners DBUS</td>
<td>~ x6</td>
<td>~ 2500</td>
</tr>
</tbody>
</table>
Advantages of using framework

- legacy and inherited application already work in secured environment
- versatility and agility of JSON RPC provides stability for future
  - programming model of bindings is mature
  - model of services is open and secured
  - model of events is efficient and secured
Conclusion

The framework is integrated in AGL 2.0. Take it, use it, try to break it. Give feedback and send request for improvements.
LINKS

- source code:  https://github.com/iotbzh/txc-demo