Secrets Management in Mesos

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About me

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What is a secret?

- Any sensitive information
 - Passwords
 - SSH Keys
 - Certificates
 - API Keys

- Secrets should only be visible to authorized users
 - Typically only to the owner of the secret

How should we handle secrets?

Time in transit should be minimized

Avoid persisting to disk if possible

Limit possibility of interception

Use case #1: Image pull secrets

- How to download images from a private Docker registry?
 - Needs credentials to authenticate

Existing Solutions	Limitations
Docker Containerizer Registry 1.0: Add .dockercfg as a TaskInfo URI. \$HOME is set to \$MESOS_SANDBOX Registry 2.0: Add docker.tar.gz as a TaskInfo URI. Archive should contain .docker/config.json	 URIs accessible to all tasks / users Credentials are downloaded to sandbox => visible on host fs even after container terminates

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Mesos Containerizer Add docker credentials to each agent viadocker_config flag	 Credentials need to be configured by operators and not application developers Per task credentials are not supported

Use case #2: Application secrets

 An application (Mesos task) needs access to credentials to talk to other services

Existing Solutions	Limitations
Pass secrets via `data` or `labels` in TaskInfo	 Labels exposed in API endpoints TaskInfo is visible on network without SSL

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Pass secrets via `data` or `labels` in TaskInfo	 Labels exposed in API endpoints TaskInfo is visible on network without SSL
Fetch secrets from URIs	 No support for authenticated URIs Downloaded to sandbox => visible on host fs even after container termination

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Out of band mechanisms (hooks, isolator modules)	ComplicatedNot reusable

Use case #3: Executor authentication

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- There is historically no native support for executor authentication
 - Neither in v0 or v1 APIs
 - Tasks can spoof as executors!

Goals

Add first class support for Secrets in Mesos

Integrate with 3rd party secret stores (e.g., HashiCorp Vault)

Support environment based and file based secrets

Solution overview

Secret

Secret Resolver

- Secret Isolators
 - o `environment_secret`
 - o 'volume/secret'

Secret Protobuf

```
message Secret
 enum Type {
   UNKNOWN = 0;
   REFERENCE = 1;
   VALUE = 2;
 // Can be used by modules to refer to a secret stored in a secure back-end.
 message Reference
   required string name = 1;
   optional string key = 2;
 // Used to pass the value of a secret.
 message Value
    required bytes data = 1;
 optional Type type = 1;
 // Only one of `reference` and `value` must be set.
 optional Reference reference = 2;
 optional Value value = 3;
```

Secret Resolver Interface

```
class SecretResolver
public:
  // Factory method used to create a SecretResolver instance. If the
  // `name` parameter is provided, the module is instantiated
  // using the `ModuleManager`. Otherwise, a "default" secret resolver
  // instance (defined in `src/secret/resolver.hpp`) is returned.
  static Try<SecretResolver*> create(const Option<std::string>& name = None());
  virtual ~SecretResolver() {}
  // Validates the given secret, resolves the secret reference (by potentially
  // querying a secret backend store), and returns the data associated with
  // the secret.
  virtual process::Future<Secret::Value> resolve(
      const Secret& secret) const = 0:
protected:
  SecretResolver() {}
};
```

Architecture

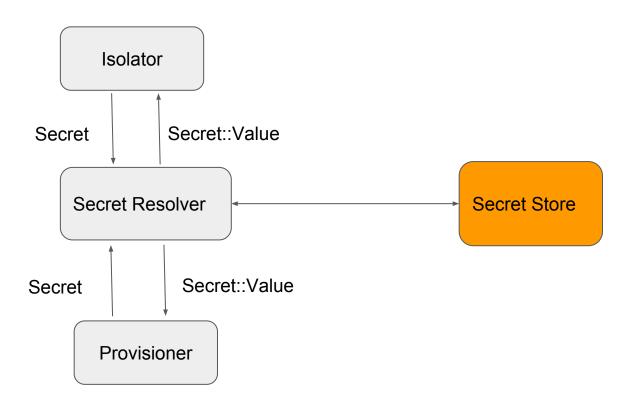
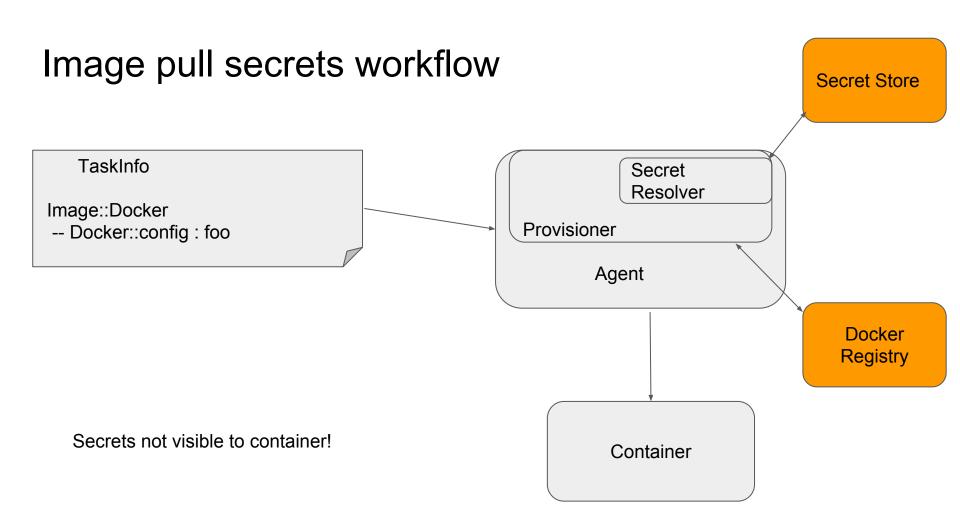


Image pull secrets

```
message Image {
 enum Type {
    APPC = 1;
    DOCKER = 2;
 message Docker {
    required string name = 1;
    // Docker config containing credentails to authenticate with
    // docker registry. The secret is expected to be a docker
    // config file in JSON format with UTF-8 character encoding.
    optional Secret config = 3;
 required Type type = 1;
 // Only one of the following image messages should be set to match
 // the type.
 optional Appc appc = 2;
 optional Docker docker = 3;
  . . .
```

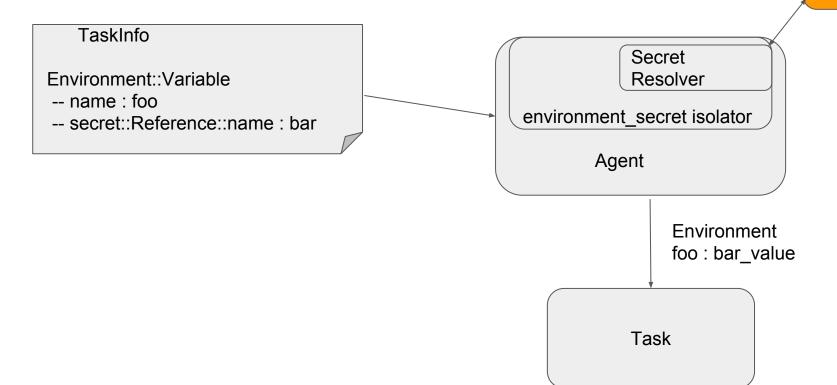


Environment based secrets

```
message Environment {
  message Variable {
    required string name = 1;
    enum Type {
     UNKNOWN = 0;
     VALUE = 1;
      SECRET = 2;
    optional Type type = 3 [default = VALUE];
    // Only one of `value` and `secret` must be set.
    optional string value = 2;
    optional Secret secret = 4;
  repeated Variable variables = 1;
```

Environment based secrets workflow

Secret Store

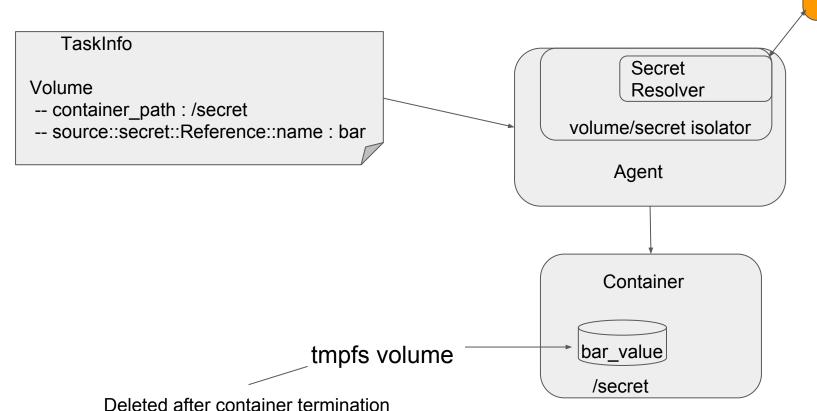


File based secrets

```
message Volume {
 // Path pointing to a directory or file in the container.
  required string container_path = 1;
 // Describes where a volume originates from.
 message Source {
   enum Type {
     UNKNOWN = 0;
     DOCKER_VOLUME = 1;
     SANDBOX_PATH = 2;
     SECRET = 3;
    ...
   optional Type type = 1;
   // At most one of the following should be set.
   optional DockerVolume docker_volume = 2;
   optional SandboxPath sandbox_path = 3;
   optional Secret secret = 4;
 optional Source source = 5;
```

File based secrets workflow

Secret Store



Feature Status

- Secrets support included in Mesos 1.3.0
 - Mesos Containerizer support for Image pull secrets
 - Environment based secrets
 - File based secrets

Secret Resolver

- Interface is modularized
- Value` based resolver included in Mesos repo
- `Reference` based resolver can be implemented as a module

Demo

Future Work

- Image pull secrets
 - Support for Docker Containerizer
 - AppC / OCI support for Mesos Containerizer

- URI fetching
 - Use secrets to fetch URIs that require authentication
 - Fetch https URIs with TLS/SSL certificates

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Design docs: Image pull secrets, File based secrets, Executor authentication