CREATE A HADOOP CLUSTER AND MIGRATE 39PB DATA PLUS 150000 JOBS/DAY

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BROUGHT TO YOU BY LAKE

PEUGEOT PEUGEOT

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2014, PROBLEM

A CLUSTER CRITICAL FOR BOTH STORAGE AND COMPUTE

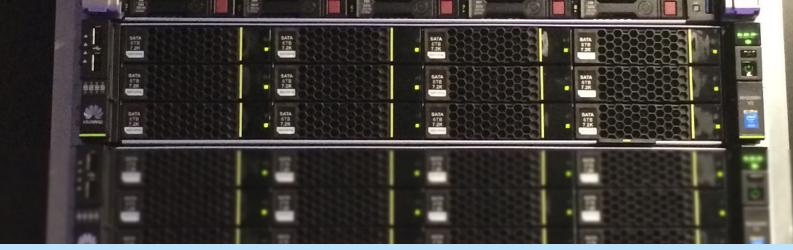
- 39 petabytes raw storage
- 13404 CPUs (26808 threads)
- 105 terabytes RAM
- 40 terabytes imported per day
- > 100 000 jobs per day
- still running CDH4 and CentOS 6

data centre is full

NO DISASTER PLAN :-(

Defining a disaster: what do we have to lose?

- the data "data is our blood"
- write access (needed for compute)
- compute
 - 72 hours of buffers
 - Ist of month billing is sacred
 - prediction models updated every 6 hours
 - margin feedback loop



BACKUPS?

Each data block on 3 machines but no protection against

the loss of a data centre

BATA 678 7.2K

- the loss of two racks (the same afternoon?)
- th<u>e loss of three machines (in the same hour</u>
 operator error (a "fat-finger")

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BACKUP IN THE CLOUD?

backup too long

restore too long



COMPUTE IN THE CLOUD?

- where to find 27000 threads?
- reservation too expensive
- no need for elasticity as 100% charge
- growth too fast: $200 \rightarrow 2600 (\times 12 \text{ in } 2\frac{1}{2} \text{ years})$
- Requires reserved instances → same price
- Hadoop needs network for east-west traffic
- Criteo already has datacentres
- Criteo likes bare metal
- In-house is cheaper and better

A NEW CLUSTER TO:

- protect the data
- duplicate the compute
- migrate to CDH5 and CentOS 7
 new functionality → Spark
- implement our capacity planning
 - increase the compute
 - increase storage capacity

DIGRESSION: WHEN TO MIGRATE?

Migrating from CDH4 to CDH5 seems easy, but:

- Huge fsimage (9 GB)
- Downtime must be limited
- A migration can go wrong
- We have a new cluster
- Use it for an offline upgrade

Do OS migration to CentOS 7 later

- Do not do everything at once.
- Impact on users as python, mono etc change



HOW TO BACKUP: A SPARE CLUSTER?

No, two clusters master/slave whose roles can swap
Essential jobs run on the master

Other jobs split between the two clusters

Copy output from essential jobs to the slave

MUSEO STORICO

IMPORT NEW DATA

We have a L

kafka feeds a cluster
copy to the other

We could have used a Y but
overload intercontinental links
different data imported
two clusters master/slave

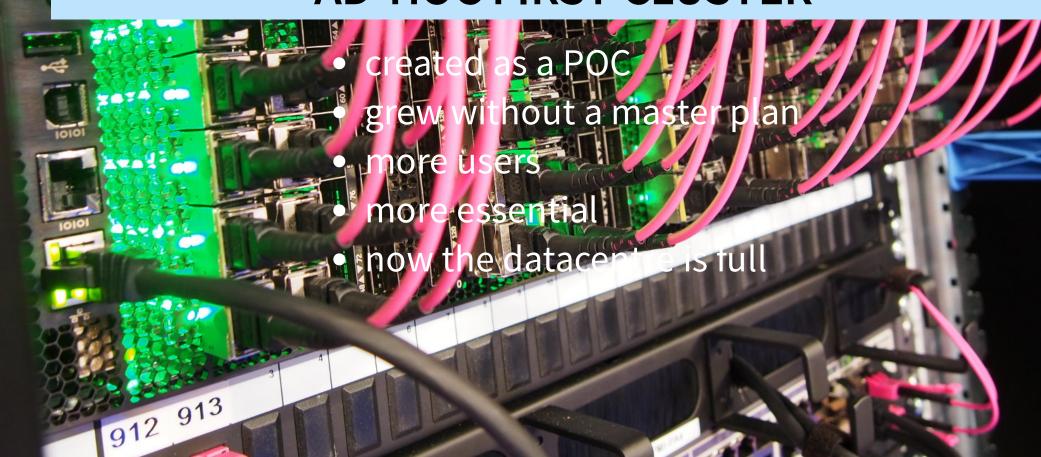


THE MASTER FAILS ...

Turn the L

Move essential jobs Stop non-essential jobs Stop development & ad-hoc job To be implemented

AT CRITEO HADOOP GREW FROM POC TO PROD AD-HOC FIRST CLUSTER



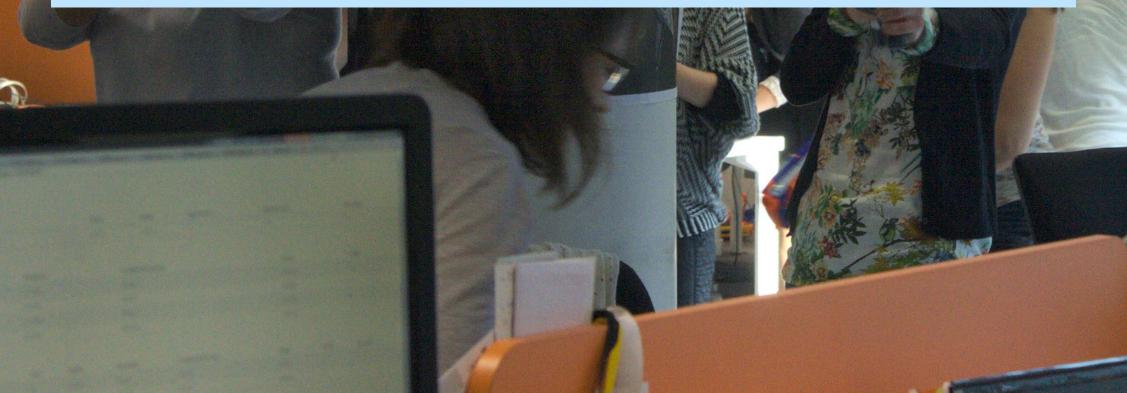
THIS TIME MULTI-YEAR PLAN

The cluster will start big and

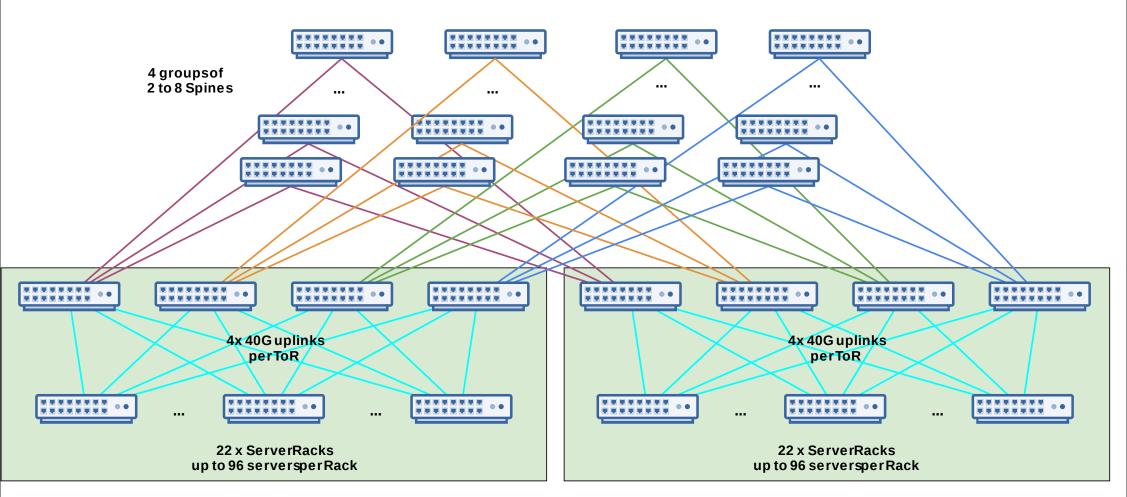
it will grow ..



THE PLAN



A NEW DATA-CENTRE WITH A NEW NETWORK



BUILD A NEW DATA-CENTRE IN 9 MONTHS

- it's impossible but we didn't know
- so we did it
- new constructor
- choose one server for everything
- choose a bad RA D card
- saturated 10 Gb/s inks

CHANGE THE HARDWARE ...

Te

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we bought three 10 node clusters

DIC

- 16 (or 12 6 TB SAS disks
 - 2 Xeon E5-2650L v3, 24 cores, 48 threads
 - 256 GB RAM

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Mellanox 10 Gb/s network card

TEST THE HARDWARE ...

we tested:

disk bandwidth network bandwidth

by executing

Prision Makin

• teragen, with :

criteo

zero replication to saturate the disks
 high replication (×9) to saturate network terasort

STRESS THE HARDWARE ...

NO FEA

load the hardware similar performance a manufacturer eliminated because • 4 disks delivered broken • other disks failed • 20% electrical overconsumption

We choose the most dense and the least expensive -> Huawei



HARDWARE MIX ...



guarantees our liberty at eac



THE NEW MACHINES ARRIVE ...

• We rack

- We configure using our Chef cookbooks
- Infrastructure is code in git

Automate everything to scaleSystem state in RAM (diskless)

A DIGRESSION: WHY DISKLESS?

Disks for the data not for the system Chef convergence assured at each reboot Manual operations are lost Maximises storage density onger reboots More infrastructure required for boot (Chef server, RPMs, etc. 3B memory used for rootfs else at Criteo does odv We are going on-disk for master nodes

DON'T MIX O/S AND DATA ON THE SAME DISK

we did and it didn't work

HDFS is I/O bound

O/S traffic slows it down

HDFS traffic is sequential

O/S trainc is random

- mixing leads to extra seeks
 - disk failures

WE TEST HADOOP WITH 10 HOUR PETASORTS

one job that uses all the resources
increase all per job limits
one user that uses all the resources
increase all per user limits
250 GB application master
trade-off between size of containers & number of containers

WOOL SORTING. 214 Kerry. Sydney.

IT CRASHES

Linux bug → namenode crashes
Need to update kernel
On all 650 nodes
But we already have some users

ROLLING REBOOT WITHOUT DOWNTIME

• Good training

- Confirms reboot of a 650 node cluster is possible
- - Jobs killed once
- Node by node \rightarrow fail
 - Some jobs killed 600 times
- Applies to datanode and nodemanager restarts.
 - Now we can restart a 1100 node cluster without no impact

TUNE HADOOP CONFIGURATION

Lots of petasorts and petagens

Run as many jobs as possible

Adapt the configuration to the scale of our cluster

- namenode has 152 GB RAM for 238 266 000 blocks
- increase bandwidth and time limit for checkpoint



DISKS FAIL

- After 9 months, 100 (1%) disks have an error
- 90% work again after removing and reinserting them

- An acceptable failure rate
- But too many unknowns
- Collect statistics
- Work with the constructor
- Replace the disk controller on all machines.



DON'T PANIC

- 11000 disks \rightarrow even rare errors will happen
- machines running at full charge 24/24 7/7 → even rare errors will happen

ADD A MANUFACTURER TO OUR PARK

he manufacturers are motivate

We need to:

Understand the problems for their hardware
Find solutions with their help
Update the firmware (rack by rack reboot)
Train the DevOps for interventions
Estimate size of stock of spare parts

HADOOP IS ONLINE

We need to help Criteo use the cluster The real problems start when the clients arrive The clients test and then we need to go live

MAKE THE NEW CLUSTER PROD READY

We copy 10 PB with a 20 Gbls connection

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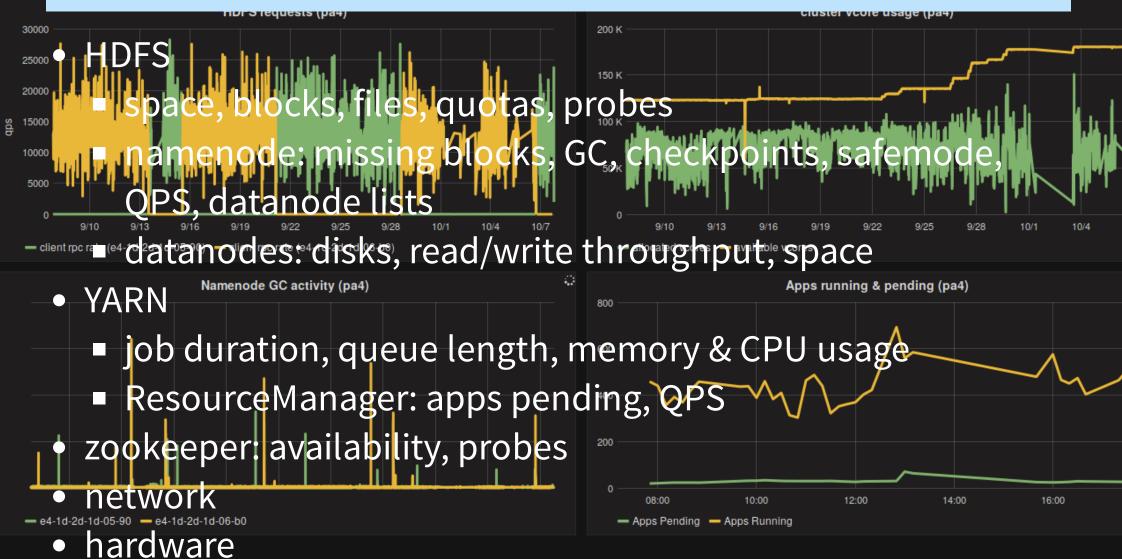
But have pr
The opt is block

ave a rou

ound v

ms on the network side g prod traffic roblem (for a month) inux traffic control (tc) on each node

MONITOR EVERYTHING



MOVE JOBS TO THE NEW CLUSTER

Users are appre

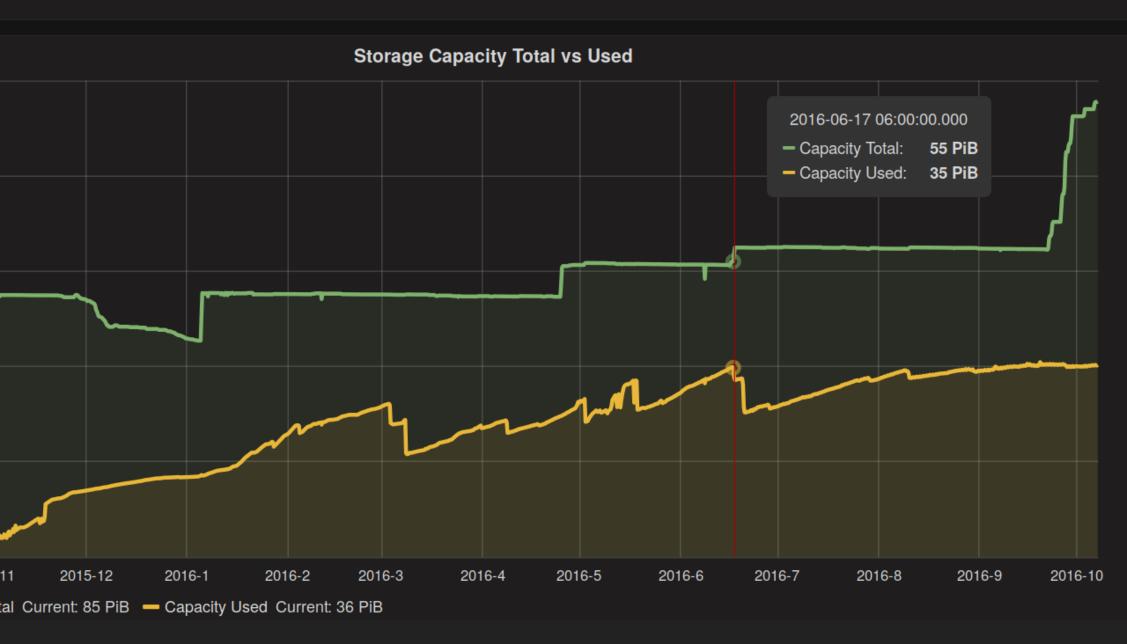
CDH4 → CP
 reliabilit

The users

fer everything → halt

MASSIVE MIGRATION FAILURE

- as they moved to the new cluster users found
 - and thus used more resources
- no more compute resources on new cluster before all jobs moved
- old cluster still running jobs
 - some jobs moved back
- unable to buy more machines fast enough



ADDING DATANODES KILLS THE NAMENODE

• At ~ 170 million blocks	•	At ~	170	mil	lion	b	locks
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- each block needs memory
 - GC (garbage collection) too long
 - datanode reports are delayed

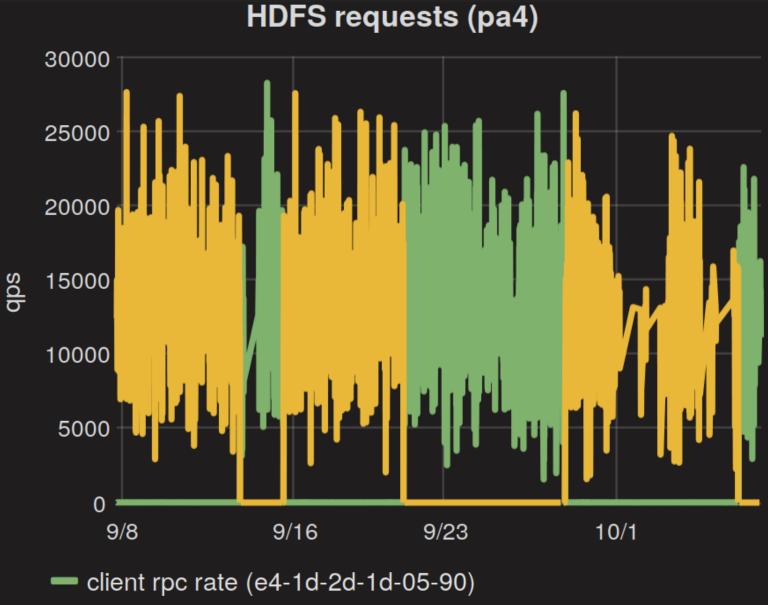
Cluster Summary

Security is ON Security is ON 202426875 files and directories, 169674724 blocks = 37230156 atanodes are lost Heap Memory used 139.59 GB is 91% of Committed Heap Memocratical Action of Committed Heap Memocratical Actions and Actional Actions and Action of Committed Heap Memocratical Actions and Actional Actions and Actional Actions and Actional Actions and Actional Non Heap Memory used 125.43 MB is 98% of Commited Non Heap Configured Capacity block replication starts DFS Used Non DFS Used DFS Remaining 49.13 PB Catanodes return DFS Used% DFS Remaining% Block Pool Used O[™]extra blocks are freed Block Pool Used% DataNodes usages 1022 (Decommissioned: 2) 10 (Decommissioned: MORE GCS Live Nodes Dead Nodes Decommissioning Nodes $\rightarrow vicious circle$ Number of Under-Replicated Blocks

CHOOSE GC FOR NAMENODE

serial not efficient on multi-thread parallel long pauses + high throughput Concurrent Mark Sweep short pauses + lower throughput G1 divided GC time by ~5

Azul under test



client rpc rate (e4-1d-2d-1d-06-b0)



CURRENT SITUATION

Two different clusters in parallel Where to run each job? Which data to copy? Open questions

Ad-hoc procedures

Was not meant to happen





HOW REDUNDANT ARE WE?

A single incident must not impact both clusters

But the same Chef code is used on both clusters

- Test >24 hours in pre-prod
- Rollout carefully

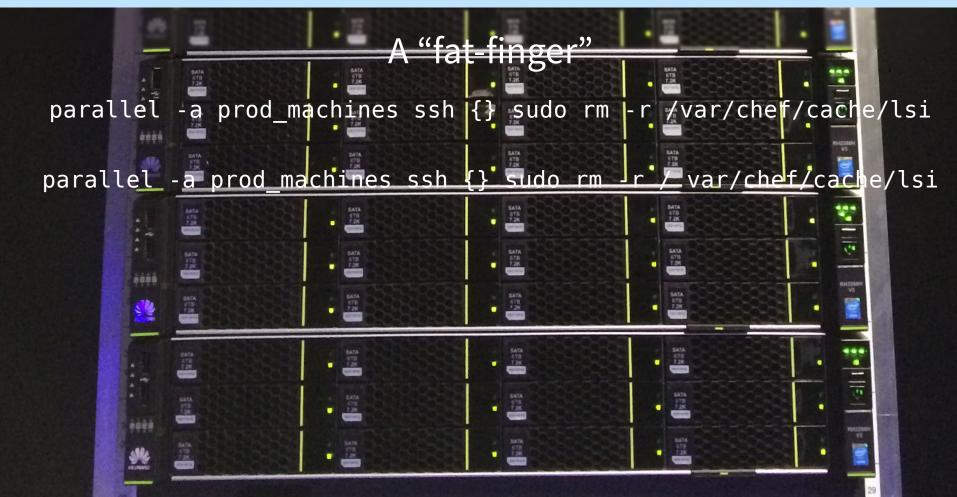




To make error is human. To propagate error to all server in automatic way is **#devops**.



WHAT ABOUT OPERATOR ERROR?



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WE HAVE

- 5 prod clusters
 3 pre-prod clusters
 2 running CDH4
 6 running CDH5
 2395 datanodes
 42 120 cores
 135 PB disk space
- 692 TB RAM
- 200 000+ jobs/day



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SUMMIT FESTIVAL 2015

