Apache Gearpump next-gen streaming engine

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Apache: Big Data Europe 2016

Sevilla, Spain

14 November 2016

Agenda

- What is Gearpump?
- Why Apache Gearpump?
- Apache Gearpump features/internals
- What's next for Apache Gearpump



What is Gearpump?

- A super simple pump that consists of only two gears but very powerful at streaming water
- An Akka^[2] based real-time streaming engine
- An Apache Incubator^[1] project since Mar.8th, 2016



Why Gearpump?

Stream processing is hard

- Fault tolerance
- Infinite Out-of-order data
- Low latency assurance (e.g real-time recommendation)
- Correctness requirement (e.g. charge advertisers for ads)
- Cheap to update applications (e.g. tune machine learning parameters)

Gearpump makes stream processing easier

- fault tolerant stream processing at latency of milliseconds
- handling out-of-order data
- event-time based window aggregation
- Akka-stream DSL and Apache Beam API support
- runtime DAG modification
- responsive UI with abundant metrics information

Gearpump on TAP

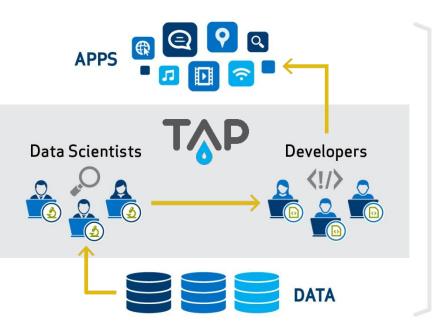
- Gearpump on Trusted Analytics Platform (TAP)
- Stream processing performance experiments and results

Gearpump on TAP

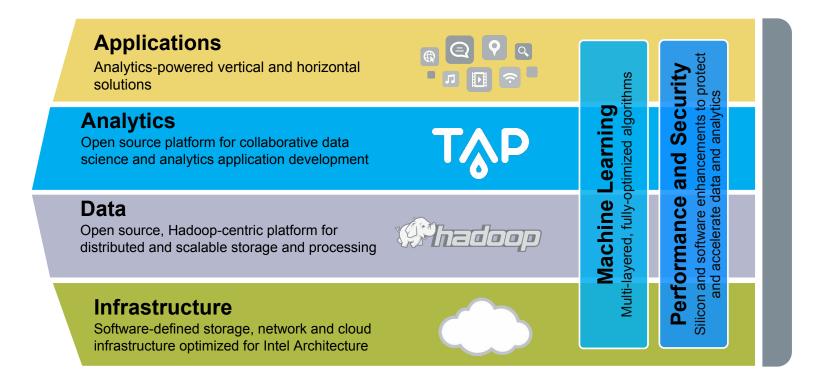
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Trusted Analytics Platform (TAP)

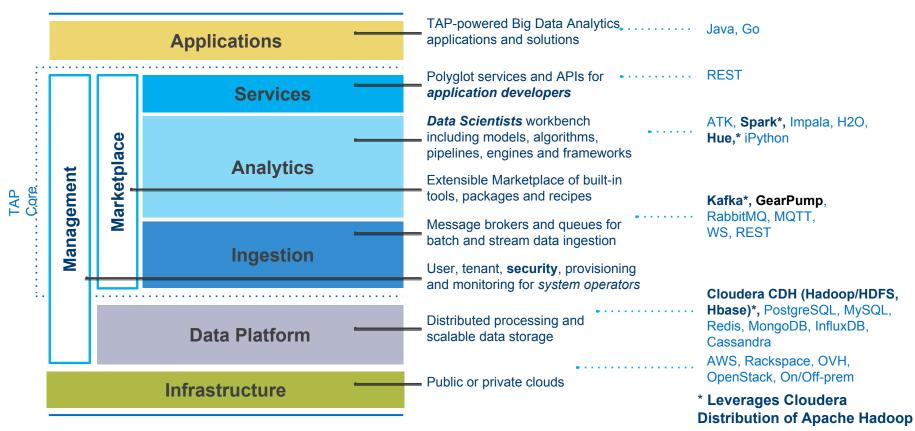
- Open Source project
- Collaborative, cloud-ready platform to build applications powered by Big Data Analytics
- Includes everything needed by data scientists, application developers and system operators
- Optimized for performance and security



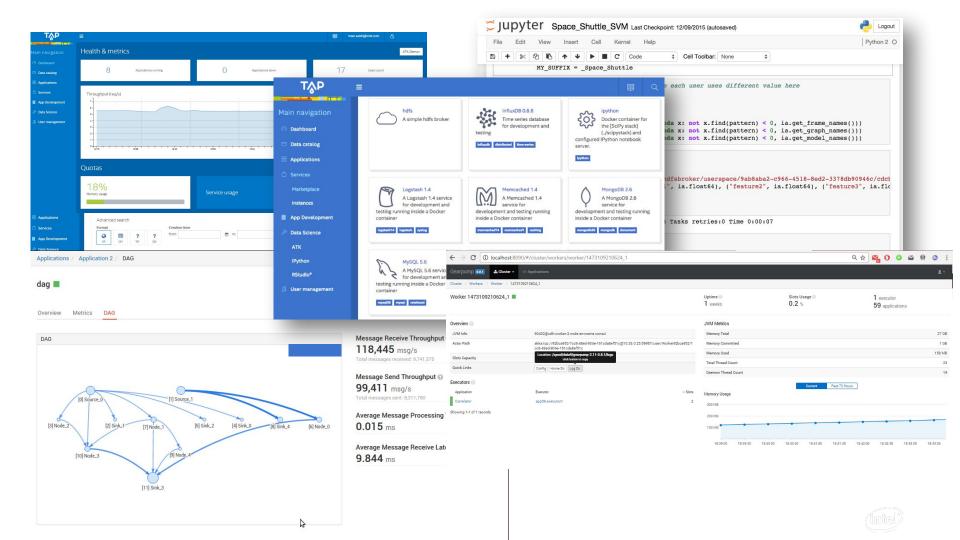
Analytics Solutions – Big Data Scale Out



The Anatomy of Trusted Analytics Platform (TAP)



(intel)





Wearables

Customer behavior analysis using wearable devices



Healthcare

Predict individual health problems to improve care



Retail

Asset management with RFID data



Industrial

Predict equipment failures and optimization based on sensor data



Genomics

Execute privacy-preserving analytics on diverse distributed data sets



IoT Developer Platform

Enable development of datagenerating IoT apps



Security Detect threats – IT, grid, machines, sites



Forecasting

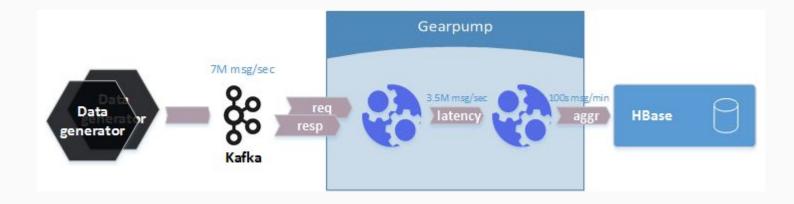
Financial, inventory, supply chain, etc.



Gearpump on TAP

- Gearpump on Trusted Analytics Platform (TAP)
- Stream processing performance experiments and results

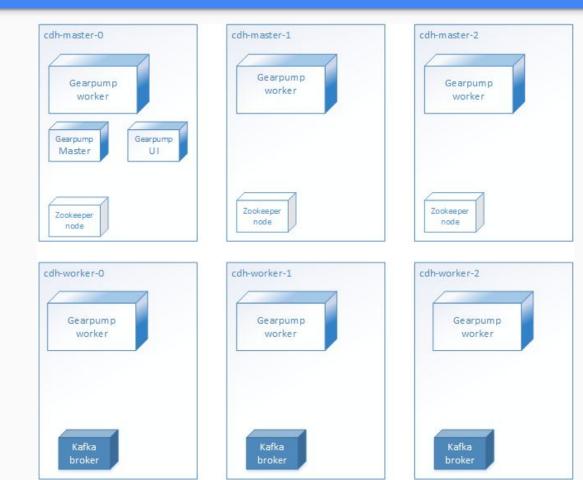
The problem



- correlate messages using a key in one second sliding window and produce latency stream messages
- consume latency messages and compute average latency per firm in one minute buckets
- send the aggregate message to HBase

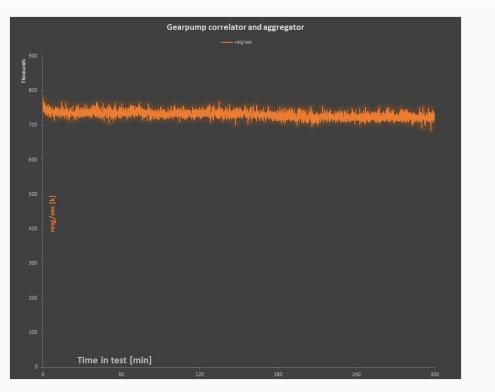
- Handle load of 0.5M msg per second all the time
- Handle load of 7M msg per second for peaks of 1 hour
- Message size 250-500 bytes
- Be able to scale for even more

The hardware



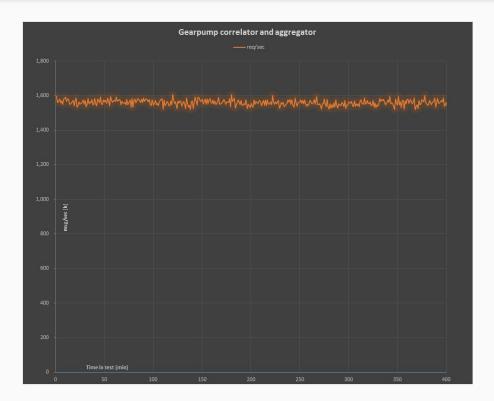
- CPU: Intel(R) Xeon(R)
 CPU E5-2695 v3 @
 2.30GHz
- Memory: 256 Gbytes DDR4
- Storage: 8 SATA SSDs

The results (1) - let's start small: ~700k msg/sec



Initial attempt

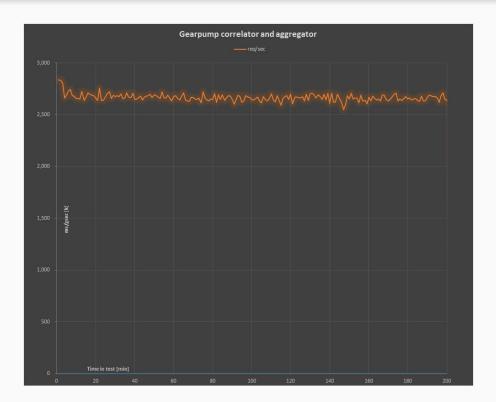
The results (2) - 8 executors: ~1.6M msg/sec



Findings:

- We need to improve Kafka Source queue size, fetch frequency
- Improve Kafka partitions design for concurrency
- Network throughput may be a bottleneck (1.6M msg/sec * 0.5 k * 8 bit) - compression

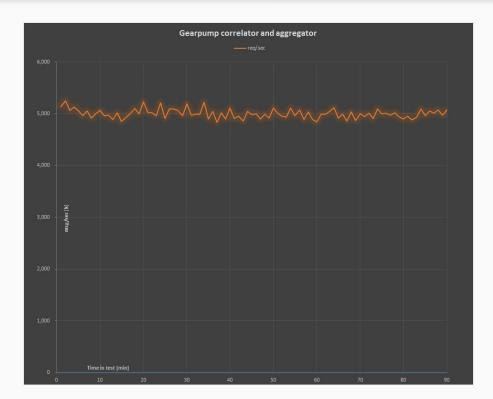
The results (3) - 16 executors: ~2.7 M msg/sec



Findings:

- JVM defaults designed for moderate workloads - we need to pump them up
- Message marshalling starts to play significant role in performance look for better alternatives

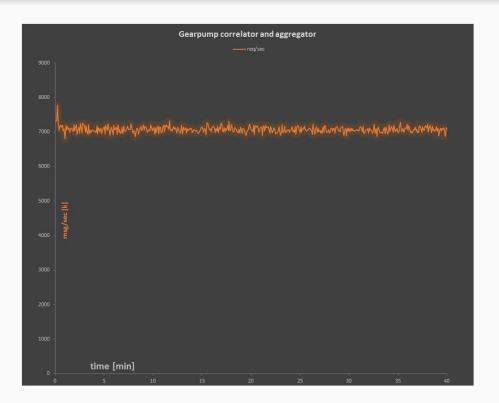
The results (4) - 32 executors: ~5M msg/sec



Findings:

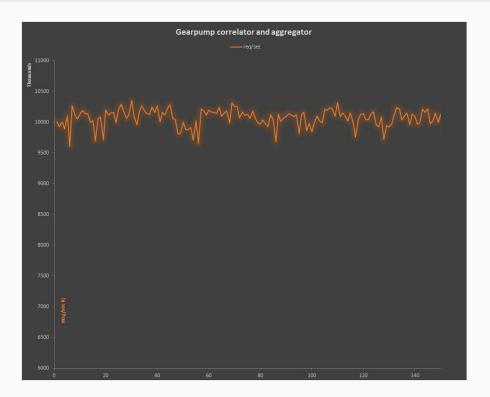
Backpressure introduced by JVM
 ⇔ JVM communication - use task fusing

The results (5) - 48 executors: 7.4M msg/sec



Mission accomplished!!!

The results (6) - 64 executors



We can go even further..

The results - summary

- Great performance numbers on decent hardware
- Predictable scalability

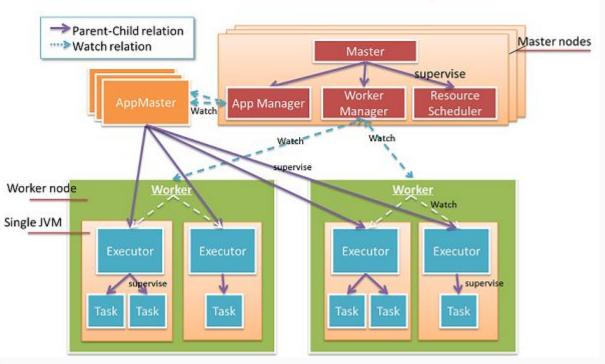
Executors number	Req/sec
8	1.6 M
16	2.7 M
32	5 M
48	7,4 M
64	10 M

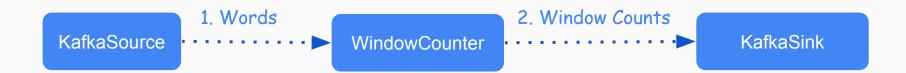
Gearpump features

Gearpump Architecture

- Actor concurrency
- Message passing communication
- error handling and isolation with supervision hierarchy
- Master HA with Akka Cluster

Actor Hierarchy





How Gearpump solves the hard parts

- User interface
- Flow control
- Out-of-order processing
- Exactly once
- Dynamic DAG

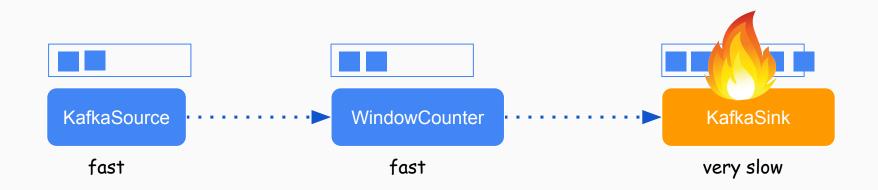
User interface - DSL

```
val app = StreamApp("dsl", context)
app.source[String](kafkaSource).
  flatMap(line => line.split("[\\s]+")).map((_, 1)).
  window(FixedWindow.apply(Duration.ofMillis(5L))
    .triggering(EventTimeTrigger)).
  // (word, count1), (word, count2) => (word, count1 + count2)
  groupBy(_._1).sum.sink(kafkaSink)
                                        sink
                Window.groupByKey
```

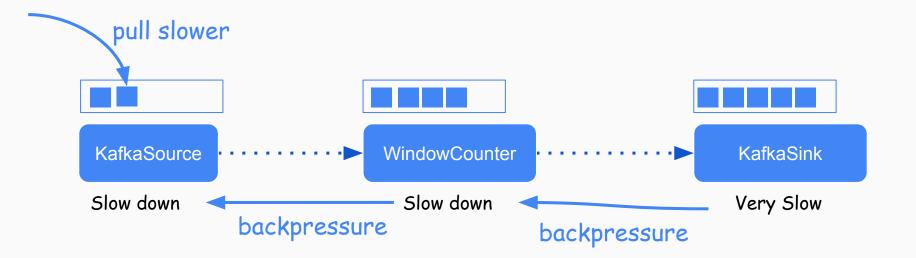
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Without Flow Control - OOM



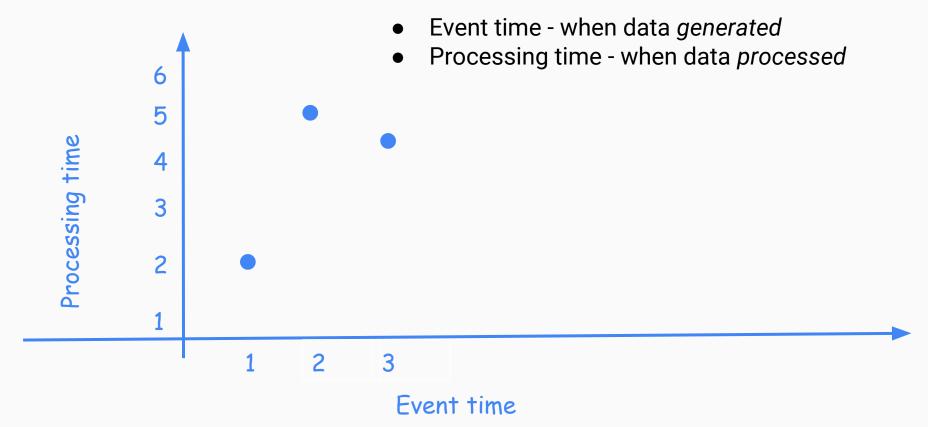
With Flow Control - Backpressure



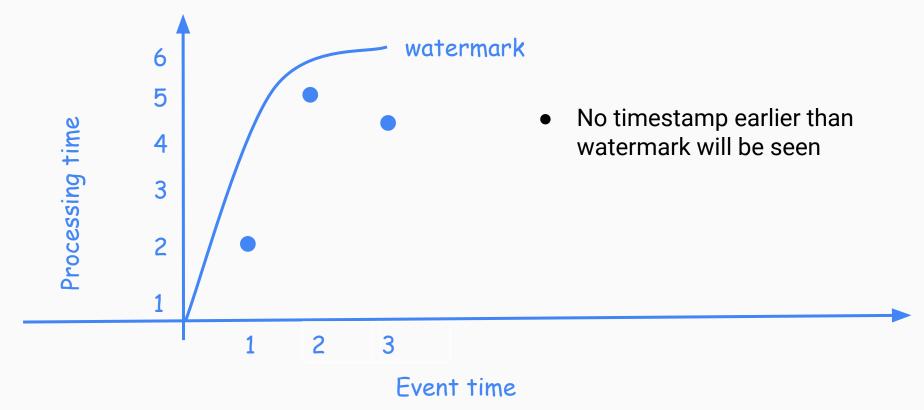
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Out-of-order data

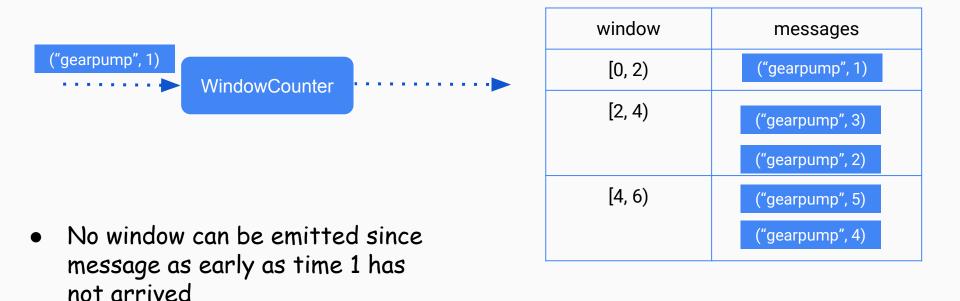






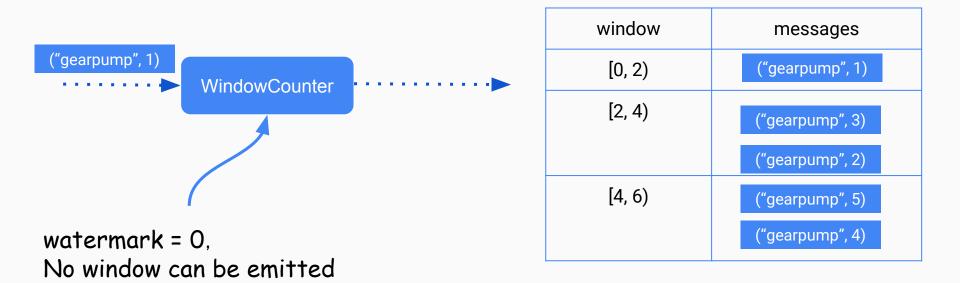
When can window counts be emitted ?

WindowCounter In-memory Table



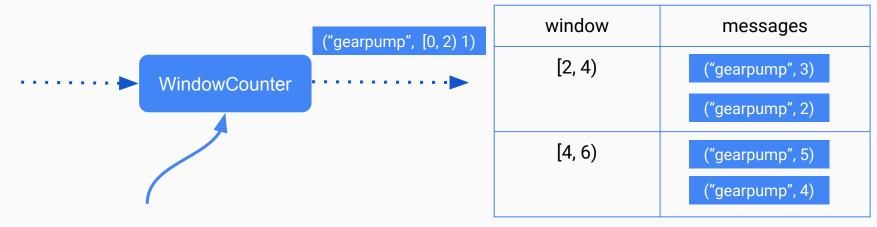
Out-of-order processing with watermark

WindowCounter In-memory Table



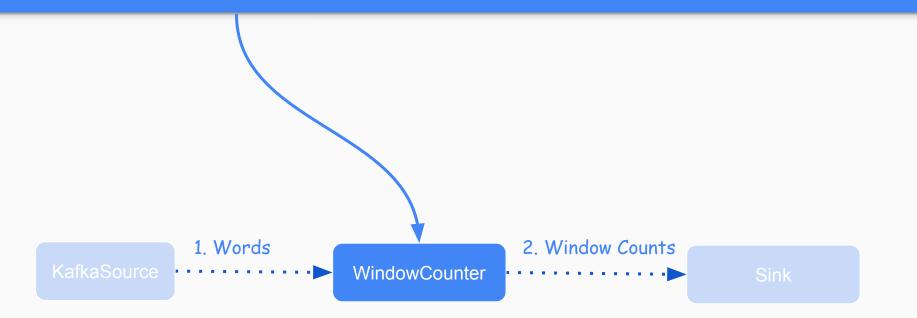
Out-of-order processing with watermark

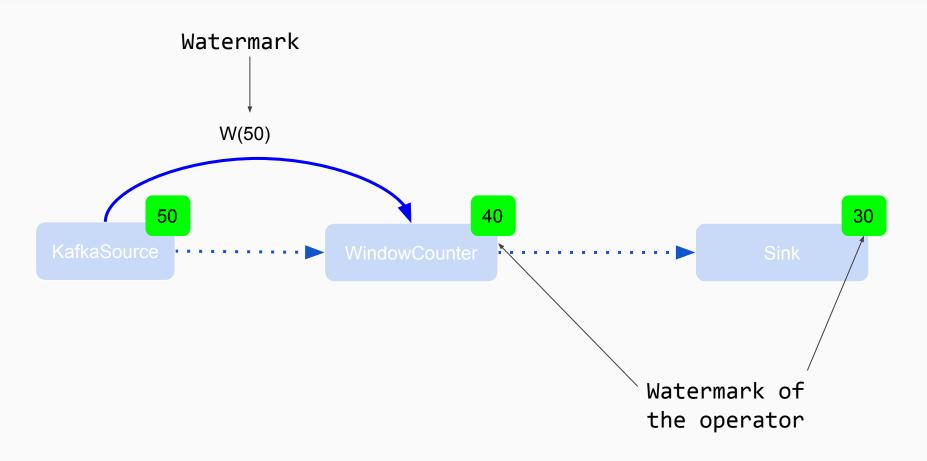
WindowCounter In-memory Table

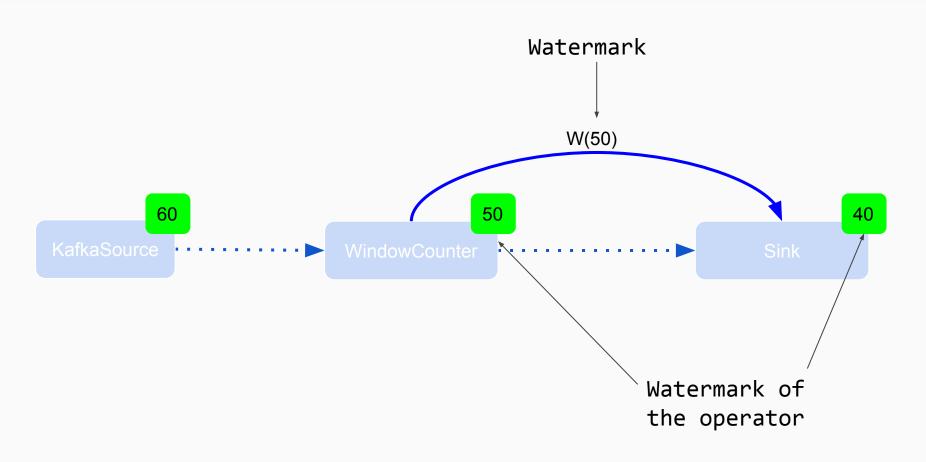


watermark = 2, Window [0, 2) can be emitted

How to get watermark?





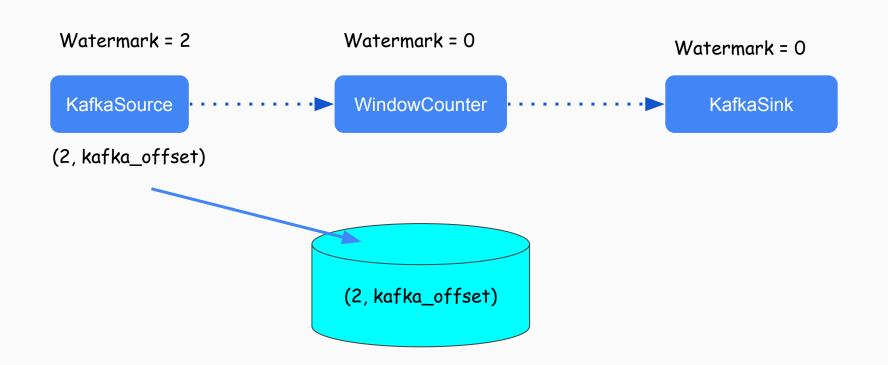


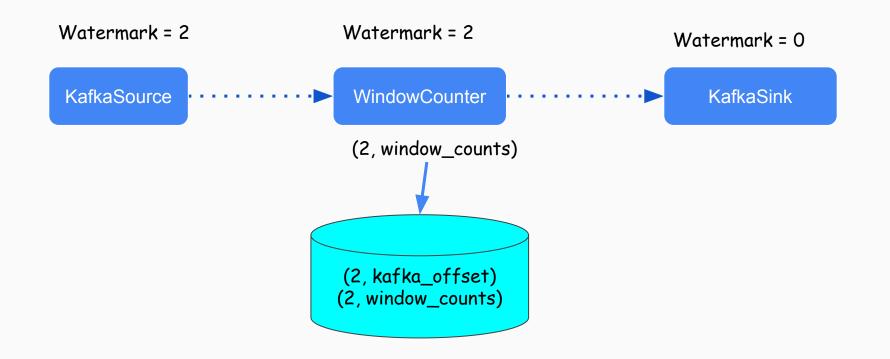
More on Watermark

- Source watermark defined by user
- Usually heuristic based
- Users decide whether to drop data arriving after watermark

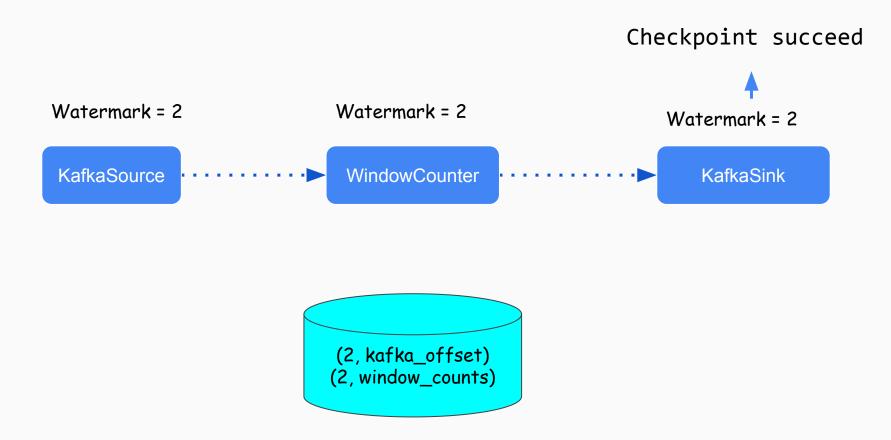
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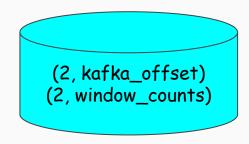


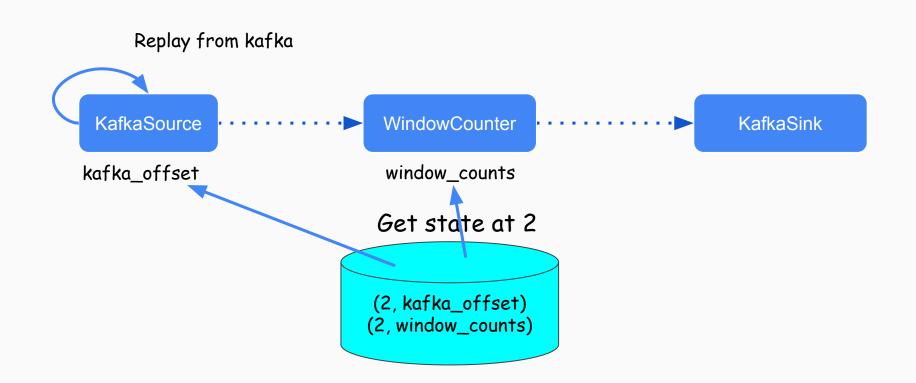
Exactly Once with asynchronous checkpointing



Crash

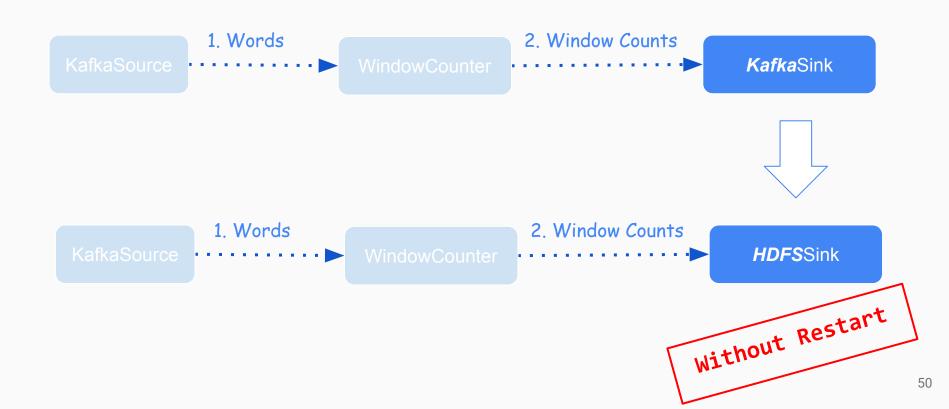






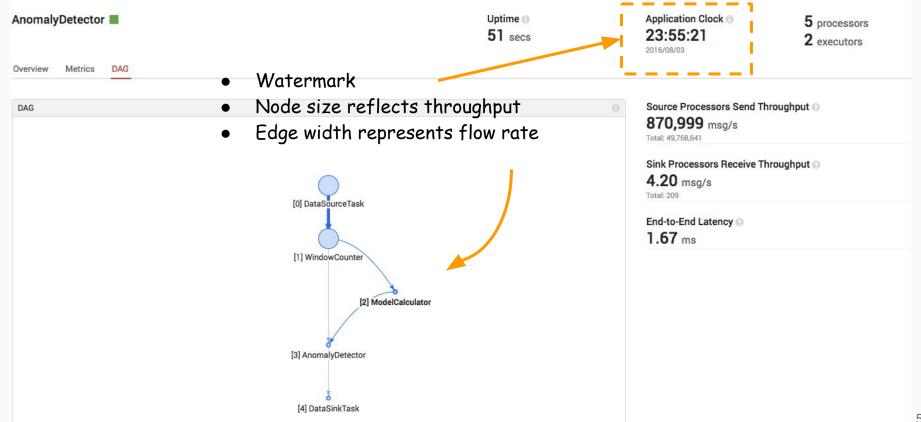
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- Exactly Once
- Dynamic DAG



Advanced features

DAG Visualization



DAG Visualization

• Data skew analysis

Tasks 🕙

Message Receive Throughput

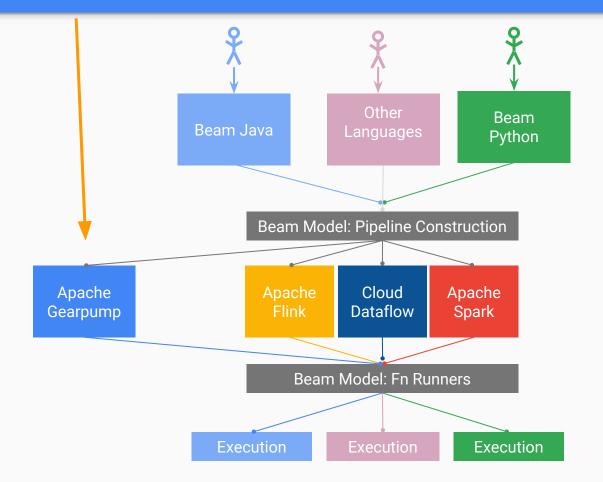
Distribution of Message Receive Throughput 150k 100k 50k 0 T0 T1 T2 T3 T4 T5 T6 T7 T8 T9

Total Messages	Mean Rate	MA 1m 💮
msg	msg/s	msg/s
7,837,232	162,695	112,886
3,915,279	81,277	56,387
7,832,785	162,600	112,825
0	0	0
7,833,889	162,434	112,403
3,917,413	81,223	56,196
0	0	0
0	0	0
3,914,714	81,154	56,106
3,914,623	81,118	56,002
	msg 7,837,232 3,915,279 7,832,785 0 7,833,889 3,917,413 0 0 0 3,914,714	msg msg/s 7,837,232 162,695 3,915,279 81,277 7,832,785 162,600 0 0 7,833,889 162,434 3,917,413 81,223 0 0 3,914,714 81,154

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Apache Beam^[6] Gearpump Runner



What's next for Gearpump

Experimental features

- Web UI Authorization / OAuth2 Authentication
- CGroup Resource Isolation
- Binary Storm compatibility
- Akka Streams integration (Gearpump Materializer)

Summary

- Gearpump is good at streaming infinite out-of-order data and guarantees correctness
- Gearpump helps users to easily program streaming applications, get runtime information and update dynamically

References

- 1. gearpump.apache.org
- 2. <u>akka.io</u>
- 3. <u>http://www.slideshare.net/SeanZhong/strata-singapore-gearpumpreal-ti</u> <u>me-dagprocessing-with-akka-at-scale</u>
- 4. <u>https://www.cs.cmu.edu/~pavlo/courses/fall2013/static/papers/p734-akid</u> <u>au.pdf</u>
- 5. <u>https://yahooeng.tumblr.com/post/135321837876/benchmarking-streami</u> <u>ng-computation-engines-at</u>
- 6. <u>Apache Beam [project overview]</u>
- 7. www.trustedanalytics.org learn more about TAP

Get involved

Our home: <u>http://gearpump.apache.org</u>

Contribute code: https://github.com/apache/incubator-gearpump

Report issues: https://issues.apache.org/jira/browse/GEARPUMP

The team: Kam Kasravi, Manu Zhang, Huafeng Wang, Weihua Jiang, Sean Zhong, Karol Brejna, Stanley Xu, ..., **YOU**?



Learn More About TAP

www.trustedanalytics.org

Engage in Comunity events Meetups, workshops, & webinars http://trustedanalytics.org/#resources