

# LLVMLinux: The Linux Kernel with Dragon Wings



Presented by:

Behan Webster

(LLVMLinux project lead)

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What is Clang/LLVM?

# LLVM is a Toolchain Toolkit

- ◆ A modular set of libraries for building tools
  - ◆ Compiler, linker
  - ◆ Source code analysis tools
  - ◆ Meta data extraction from code
  - ◆ Code refactoring tools
  - ◆ Tight integration with IDEs

# LLVM Toolchain Suite

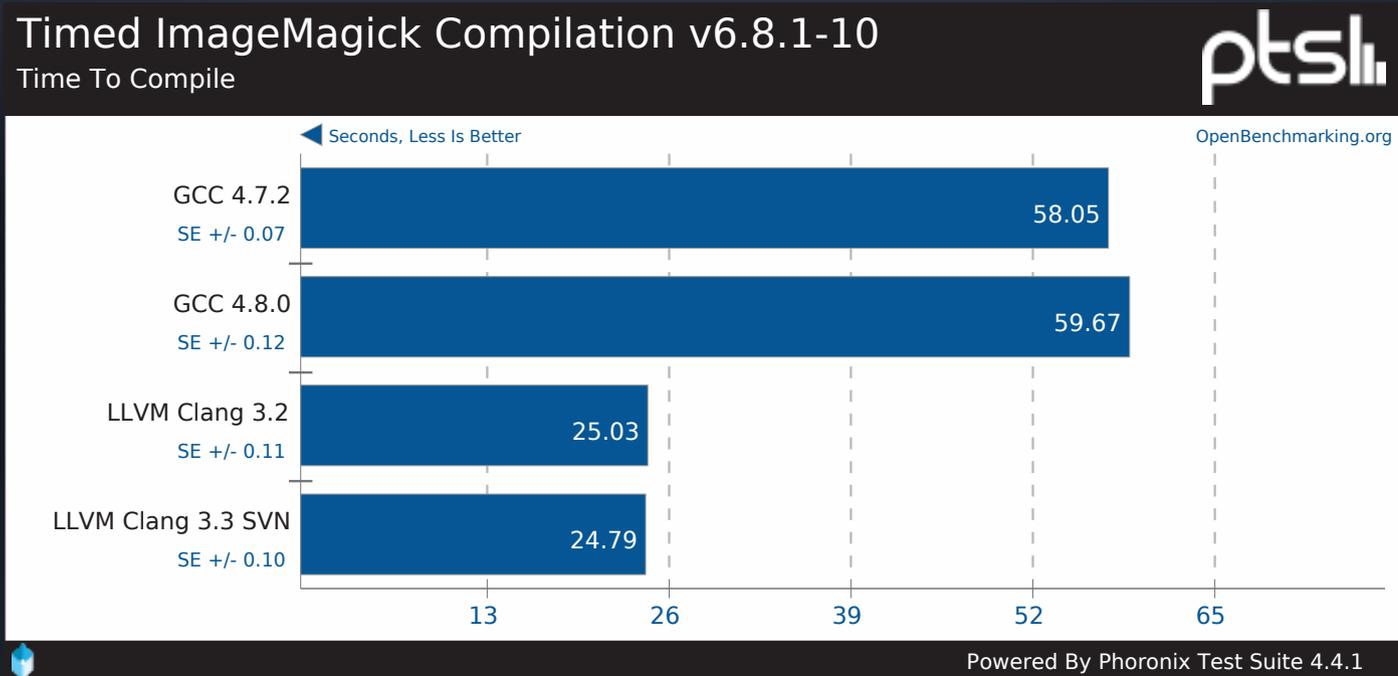
- ◆ Clang (C/C++/Objective-C compiler)
- ◆ Compiler-rt (highly tuned low level operations)
- ◆ LLD and MC Linker (Linkers)
- ◆ Static Analyzer (checkers)
- ◆ LLDB (debugger)
- ◆ And more...



Why Would I Want to  
Use Clang/LLVM to  
Compile the Linux Kernel?

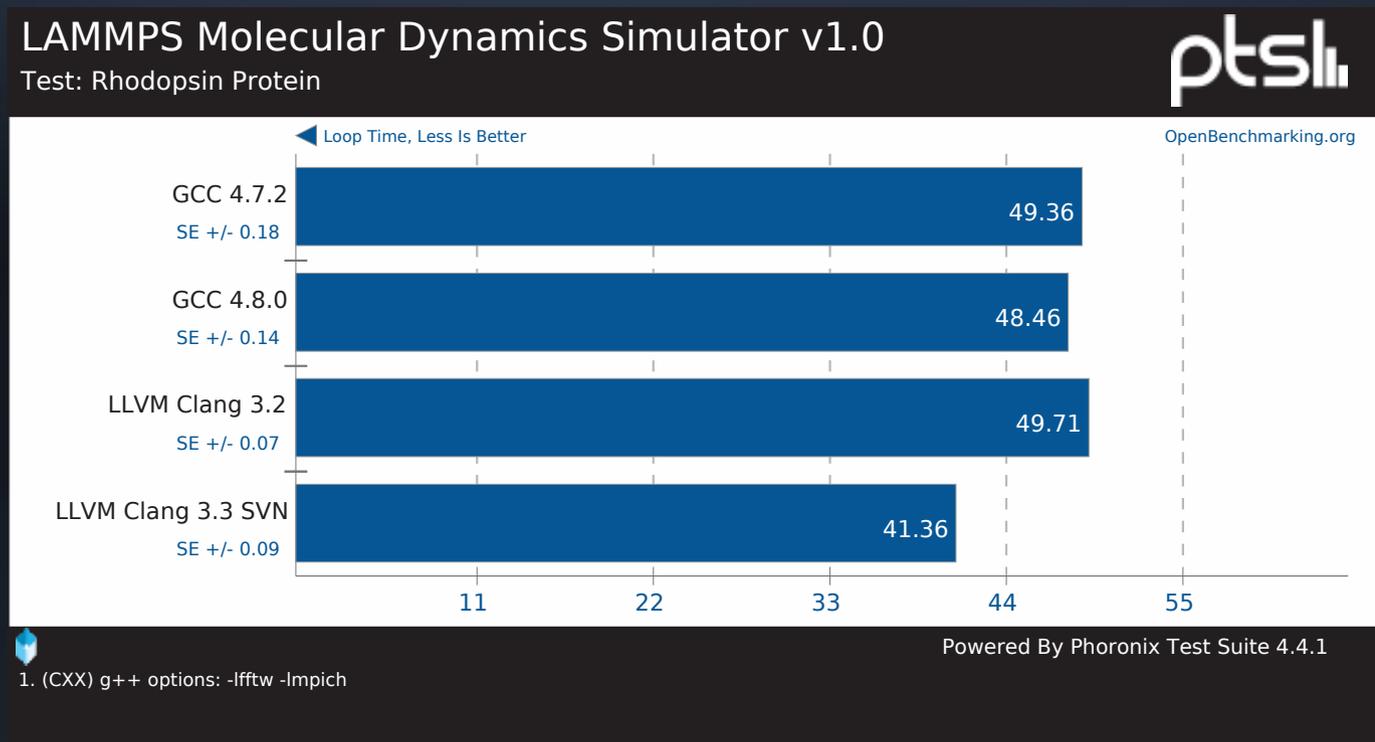
# Fast Compiles

- ◆ Clang compiles code faster and use less memory than other toolchains



# Fast Moving Project

- ◆ In just a few years Clang has reached and in some cases surpassed what other toolchains can do



# One Toolchain

- ◆ Compiler extensions only need to be written once
- ◆ LLVM is already being used in a lot of domains:
  - ◆ Audio
  - ◆ Video (Ilvmpipe)
  - ◆ CUDA
  - ◆ Renderscript
  - Kernel
  - Userspace
  - Applications
  - Documentation
  - HPC

# LLVM License

- ◆ Licensed under the "UIUC" BSD-Style license
- ◆ Embeddable into many other projects
- ◆ Wide range of full-time developers building the LLVM project and derived technologies
- ◆ Wide development audience using LLVM

# Static Analyzer

```
2919
2920     for_each_opt(opt, lecup_options, NULL) {
2921         if (optarg && strncasecmp("0x", optarg, 2) == 0)
2922             base = 16;
2923         else
2924             base = 10;
2925
2926         switch (opt) {
2927             case 'H':
2928                 handle = strtoul(optarg, NULL, base);
2929                 break;
2930             case 'm':
2931                 min = strtoul(optarg, NULL, base);
2932                 break;
2933             case 'M':
2934                 max = strtoul(optarg, NULL, base);
2935                 break;
2936             case 'l':
2937                 latency = strtoul(optarg, NULL, base);
2938                 break;
2939             case 't':
2940                 timeout = strtoul(optarg, NULL, base);
2941                 break;
```

**1** Taking false branch

**2** Control jumps to 'case 116:' at line 2939

**3** Null pointer passed as an argument to a 'nonnull' parameter

# Fix-it Hints

- ◆ "Fix-it" hints provide advice for fixing small, localized problems in source code.

```
$ clang t.c
t.c:5:28: warning: use of GNU old-style field designator extension struct
point origin = { x: 0.0, y: 0.0 };
                ^^ ^
                .x =

t.c:5:36: warning: use of GNU old-style field designator extension struct
point origin = { x: 0.0, y: 0.0 };
                ^^ ^
                .y =
```

- ◆ gcc 4.8 now does similar things
- ◆ This is an example of clang driving improvements to gcc

# Security

Talking about Linux kernel security surrounding recent events involving the NSA...

"I also think this is a reason that having multiple independent compilers that are structurally very different (gcc/llvm) could give a potential security advantage. It's harder in practice to create a "rtt" attack that works simultaneously against two independently moving targets."

- Michael K Johnson

# Other Kinds of Things

- ◆ Google is using a tool based on LLVM to look for common bugs in their vast library code
- ◆ Once bugs are found they are fixed automatically with minimal human involvement
  - ◆ <http://youtu.be/mVbDzTM21BQ>
- ◆ Conceivably something similar could be built to look for common bugs in the kernel code so that bugs could be found earlier

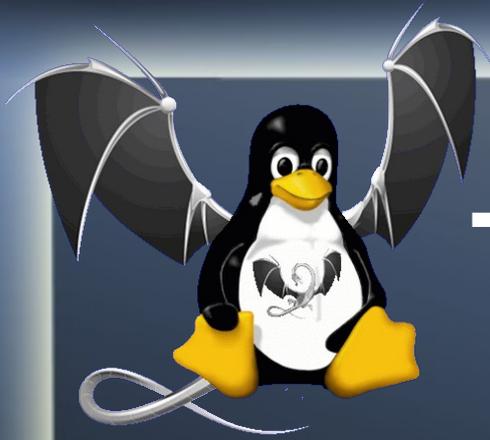
# Clang/LLVM already used by Linux Projects

- ◆ LLVM part of Renderscript compiler in Android
  - ◆ Supported on ARM, MIPS and x86
- ◆ Clang part of the Android NDK
- ◆ LLVM is used in Gallium3D
  - ◆ Ilvmpipe driver, Clover (Open CL)
  - ◆ GLSL shader optimizer
- ◆ Clang built Debian - Sylvestre Ledru



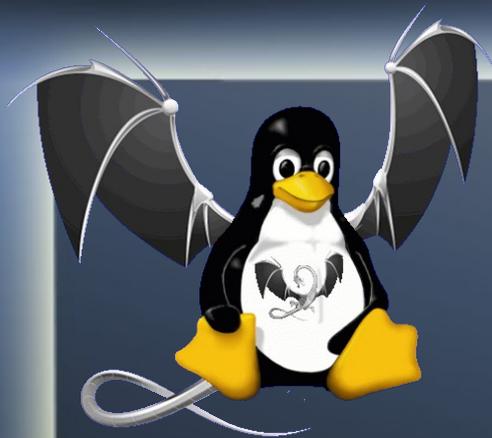


# The LLVMLinux Project



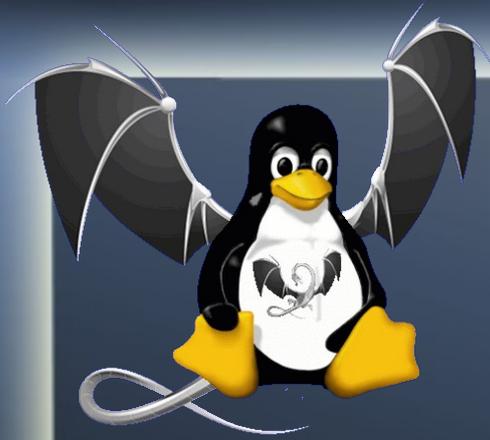
# The LLVMProject Goals

- ◆ Fully build the Linux kernel for multiple architectures, using the Clang/LLVM toolchain
- ◆ Discover LLVM/Kernel issues early and find fixes quickly across both communities
- ◆ Upstream patches to the Linux Kernel and LLVM projects
- ◆ Bring together like-minded developers



# LLVMLinux Automated Build Framework

- ◆ `git clone http://git.linuxfoundation.org/llvmlinux.git`
- ◆ The framework consists of scripts and patches
- ◆ Automates fetching, patching, and building
  - ◆ LLVM, Clang,
  - ◆ Toolchains for cross assembler, linker
  - ◆ Linux Kernel
  - ◆ QEMU, and test images



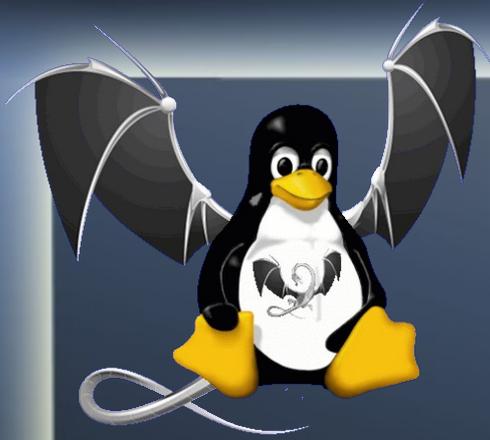
# LLVMLinux Automated Build Framework

- ◆ Patch management using quilt
- ◆ Choice of clang compiler
  - ◆ From-source, prebuilt, native
- ◆ Choice of gnu cross-toolchain (as, ld)
  - ◆ Codesourcery, Linaro, Android, native

```
$ cd targets/vexpress
```

```
$ make CLANG_TOOLCHAIN=prebuilt kernel-build
```

```
$ make CROSS_ARM_TOOLCHAIN=linaro kernel-build
```



# LLVMLinux Automated Build Framework

- ◆ Current support for various targets
  - ◆ X86\_64 (mainline)
  - ◆ Versatile Express (QEMU testing mainline)
  - ◆ Qualcomm MSM (3.4)
  - ◆ Raspberry-pi (3.2 and 3.6)
  - ◆ Nexus 7 (3.1.10), Galaxy S3 (3.0.59 in progress)
  - ◆ BeagleBone (3.8 in progress)
  - ◆ Arm64 (mainline in progress)



# Buildbot

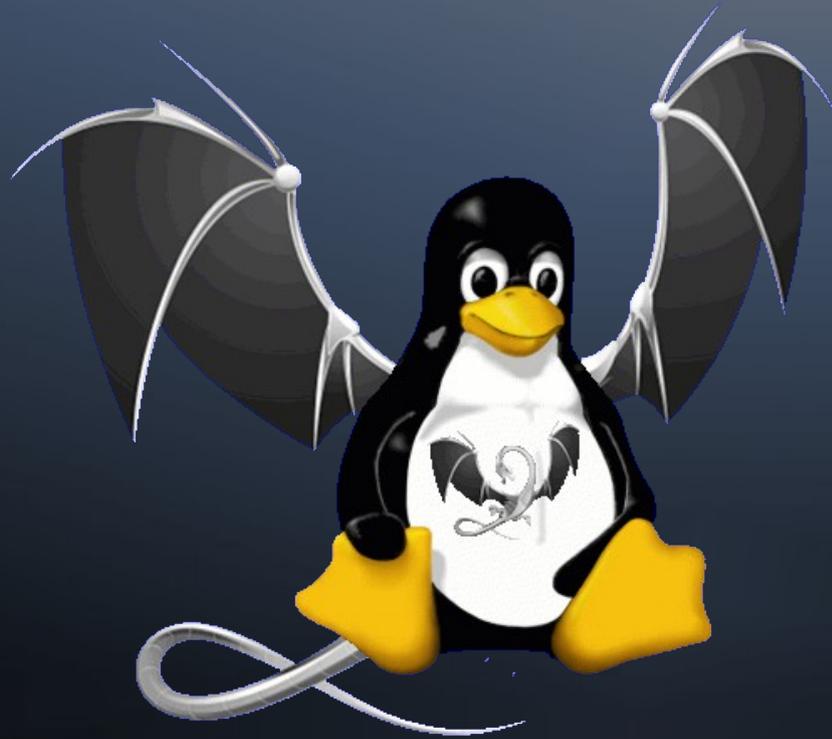
- ◆ Buildbot Continuous Integration Server
- ◆ Builds and tests LLVMLinux Code
- ◆ Builds and retests on every commit to the LLVM, Clang, and the Linux Kernel repos
- ◆ Also builds/tests the patched Linux Kernel with gcc to make sure not to break compatibility
- ◆ Runs LTP tests in QEMU for Versatile Express



# Status of Building Linux Kernel With Clang/LLVM

# LLVM for Linux Status

- ◆ All required patches are now upstream
- ◆ The kernel can be compiled with Clang 3.3 (with the LLVMLinux kernel patches)
- ◆ Any new issues introduced to LLVM which break the Kernel are being fixed as they are being found by the LLVMLinux team with help from LLVM developers
- ◆ Some further fixes have made it into what will be released as 3.4



# Challenges Using Clang/LLVM to Build the Linux Kernel

# Challenges Using Clang for Cross Compilation

- ◆ GCC Dependencies:
  - ◆ gcc conforms to gnu90, clang to gnu99
  - ◆ Kernel currently expects some undocumented GCC behavior
  - ◆ Unsupported GCC extensions and flags
  - ◆ `__builtin` function differences

# Kbuild is GCC specific

- ◆ GCC returns false for unsupported flag and issues warning
- ◆ Clang returns true for unused flag and issues warning
- ◆ This means that special versions of things like cc-option macro need to be provided
- ◆ Kbuild requires patches to support clang
- ◆ New in clang 3.4svn, follows gcc behaviour

# Unsupported GCC Language Extensions

- ◆ Named register variables are not supported

```
register unsigned long current_stack_pointer asm("esp") __used;
```

Proposed by LLVMLinux project

- ◆ `__builtin_stack_pointer()`
- ◆ Arch independent, in line with existing `__builtin_frame_pointer()`
- ◆ Patch for LLVM available, looking to have a similar patch for gcc

Proposed by Jakob Stoklund Olesen (works with gcc and LLVM 3.3):

```
register unsigned long current_stack_pointer asm("esp") __used;  
asm("" : "=r"(esp));
```

# Unsupported GCC Language Extensions

- ◆ Variable Length Arrays In Structs (VLAIS) aren't supported in Clang (gcc extension)

```
struct foo_t {  
    char a[n]; /* Explicitly not allowed by C99/C11 */  
    int b;  
} foo;
```

- ◆ VLAs outside of structures are supported (gcc and llvm)

```
char foo[n];
```

- ◆ VLAIS is used in the Linux kernel in the netfilter code, the kernel hashing (HMAC) routines, gadget driver, and possibly other places

# Nested Functions

- ◆ Thinkpad ACPI Driver still uses Nested Functions

```
static void hotkey_compare_and_issue_event(
    struct tp_nvram_state *oldn,
    struct tp_nvram_state *newn,
    const u32 event_mask)
{
    ...
    void issue_volchange(const unsigned int oldvol,
        const unsigned int newvol)
    ...
    void issue_brightnesschange(const unsigned int oldbrt,
        const unsigned int newbrt)
    ...

```

- ◆ Patch submitted (haven't heard back from the maintainer)

# Incompatibilities with GCC

- ◆ `__attribute ((alias))` is used for modules
- ◆ An alias doesn't copy over other attributes
- ◆ Since `__section()` isn't copied over, init and exit link sections need to be reapplied
- ◆ The various section mismatches reported during the build may be related to similar issues

# Extern inline is different for gnu89 and gnu99

- ◆ GNU89
  - ◆ Function will be inlined where it is used
  - ◆ No function definition is emitted
  - ◆ A non-inlined function can also be provided
- ◆ GNU99 (C99)
  - ◆ Function will be inlined where it is used
  - ◆ An external function is emitted
  - ◆ No other function of the same name can be provided.
- ◆ Solution? Use “static inline” instead.

# This code doesn't work in clang but does in gcc

```
--- a/crypto/shash.c
+++ b/crypto/shash.c
@@ -67,7 +67,8 @@ EXPORT_SYMBOL_GPL(crypto_shash_setkey);
 static inline unsigned int shash_align_buffer_size(unsigned len,
                                                    unsigned long mask)
 {
-   return len + (mask & ~(__alignof__(u8 __attribute__((aligned))) - 1));
+   typedef __attribute__((aligned)) u8 u8_aligned;
+   return len + (mask & ~(__alignof__(u8_aligned) - 1));
 }
```

- ◆ Clang has troubles with this statement as written
- ◆ Making it into 2 lines makes it more readable and works in both compilers

# Challenges Using Clang for Cross Compilation

- ◆ The Integrated Assembler (IA) can't be used
  - ◆ Doesn't support `.code16`
  - ◆ ARM Kernel code isn't in Unified Format
- ◆ Dependence on GNU toolchain for assembly and linking (`as` and `ld`)
- ◆ Configuring GNU toolchain dependencies (`-gcc-toolchain <path>`)

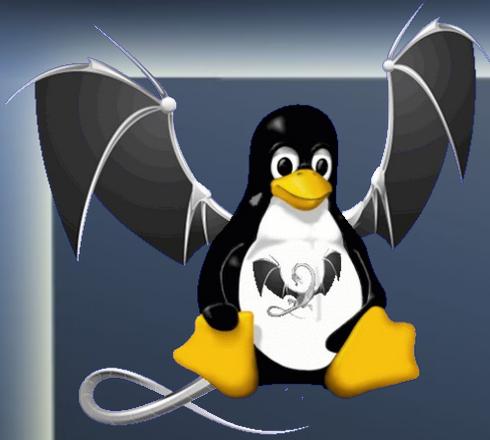
# Kernel Patches

- ◆ The patches that still need to make it upstream

Architecture	Number of patches
all	18
arm	11
aarch64	5
x86_64	8



**What's Left to Do?**

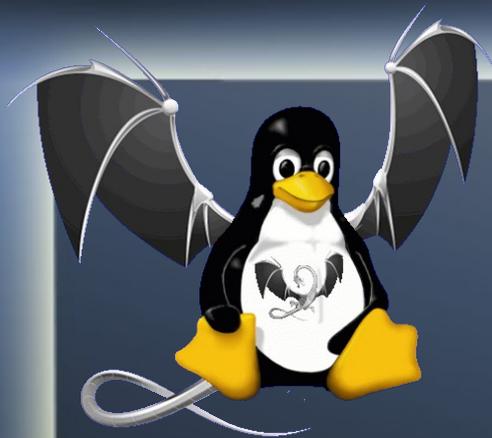


# Todos

- ◆ Upstream patches
- ◆ Test and fix drivers/subsystems which haven't been tested yet or are known not to work

[http://llvm.linuxfoundation.org/index.php/Broken\\_kernel\\_options](http://llvm.linuxfoundation.org/index.php/Broken_kernel_options)

- ◆ Fix Segment mismatch and merged globals
- ◆ Enable Clang IA (i.e. rewriting ARM ASM in unified format)



# How Can I Help?

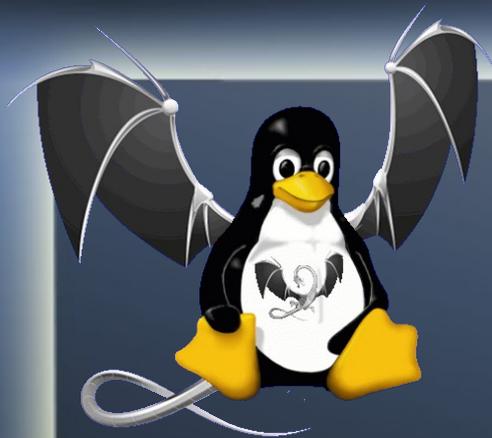
- ◆ Make it known you want to be able to use Clang to compile the kernel
- ◆ Test LLVMLinux patches
- ◆ Report bugs to the mailing list
- ◆ Help get LLVMLinux patches upstream
- ◆ Work on unsupported features and Bugs
- ◆ Submit new targets and arch support
- ◆ Patches welcome



**Who wouldn't  
want a penguin  
with dragon  
wings?**

**Thank you**

<http://llvm.linuxfoundation.org>



# Contribute to the LLVMLinux Project

- ◆ Project wiki page
  - ◆ <http://llvm.linuxfoundation.org>
- ◆ Project Mailing List
  - ◆ <http://lists.linuxfoundation.org/mailman/listinfo/llvmlinux>
  - ◆ <http://lists.linuxfoundation.org/pipermail/llvmlinux/>
- ◆ IRC Channel
  - ◆ #llvmlinux on OFTC
  - ◆ <http://buildbot.llvm.linuxfoundation.org/irclogs/OFTC/%23llvmlinux/>

